



Pentium[®] III Processor Active Thermal Management Techniques

Application Note

August 2000



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1.0 Overview

The maximum power consumption of Pentium® III processors can range from 12.2 W to more than 26 W. Embedded processors may easily reach their maximum specified die temperature during high load situations and when they are subjected to high ambient temperatures. For this reason, system designers should consider implementing an active thermal management solution to ensure that the processor die temperature is within specification.

This application note presents various methods of throttling the Pentium III processor to ensure that the processor remains within its temperature specification. This document also includes the following:

- Techniques on how to monitor and control the processor temperature in embedded systems.
- Instructions on how to access the various temperature sensors and power management features of a Pentium III processor chipset.
- A reference example of clock throttling using a microcontroller.

2.0 Measuring the Processor Temperature

A key part of active thermal management is to accurately measure the processor temperature. The temperature on a Pentium III processor can be accurately measured using the centrally located on-die thermal diode. The diode provides a method of measuring the temperature to ensure that the processor is within its tested specified operating temperature range. The anode and cathode of the on-die temperature diode can be interfaced to a thermal sensor component via two pins of the processor. The temperature of the diode can be computed from the following equation:

$$I_D = I_S(e^K - 1); \quad \text{where} \quad K = \frac{qV_D}{nT}$$

Where:

I_D = Current through diode

I_S = Reverse Saturation Current

V_D = Voltage drop across diode

n = Diode Ideality Factor (always >1) (1.0057 to 1.0125)

T = Temperature of diode

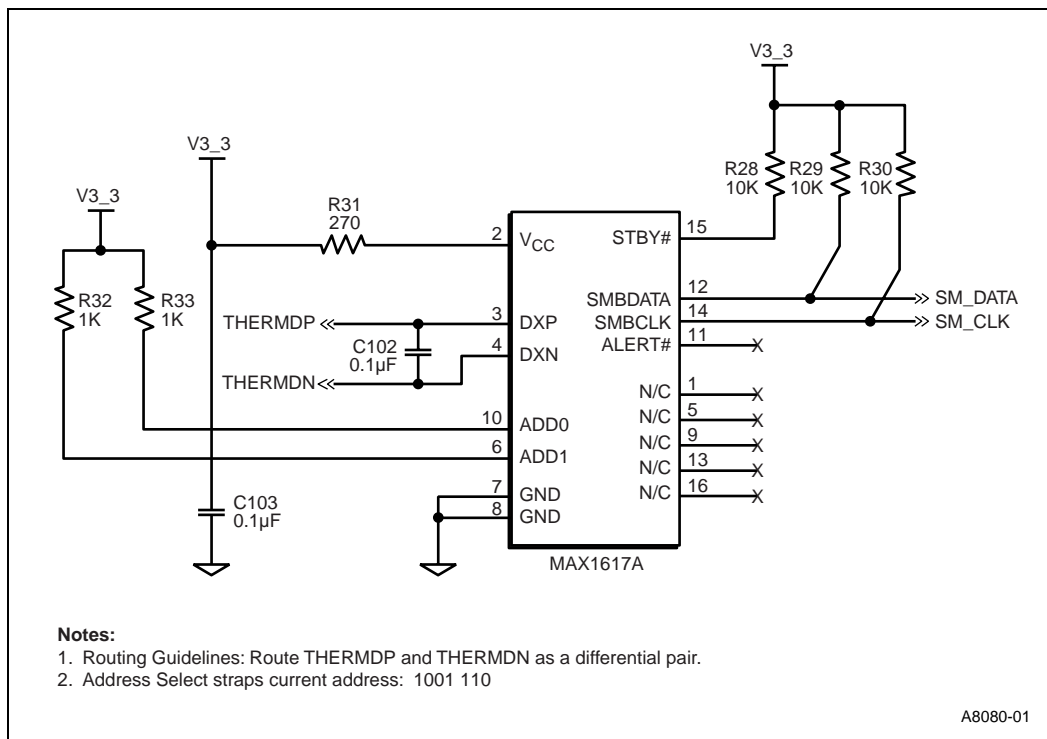
q = Constant

This equation can be simplified to the following:

$$T = \frac{qV_D}{n \ln\left(\frac{I_D}{I_S} + 1\right)}$$

Many thermal sensors are available that can be directly connected to the thermal diode on the processor, including the Maxim MAX1617A*, Analog Devices: ADM1021, ADM1022, ADM9240 or National Semiconductor LM84. An example using the MAX1617A to measure the temperature is illustrated in Figure 1.

Figure 1. Using the MAX1617A to Measure Temperature



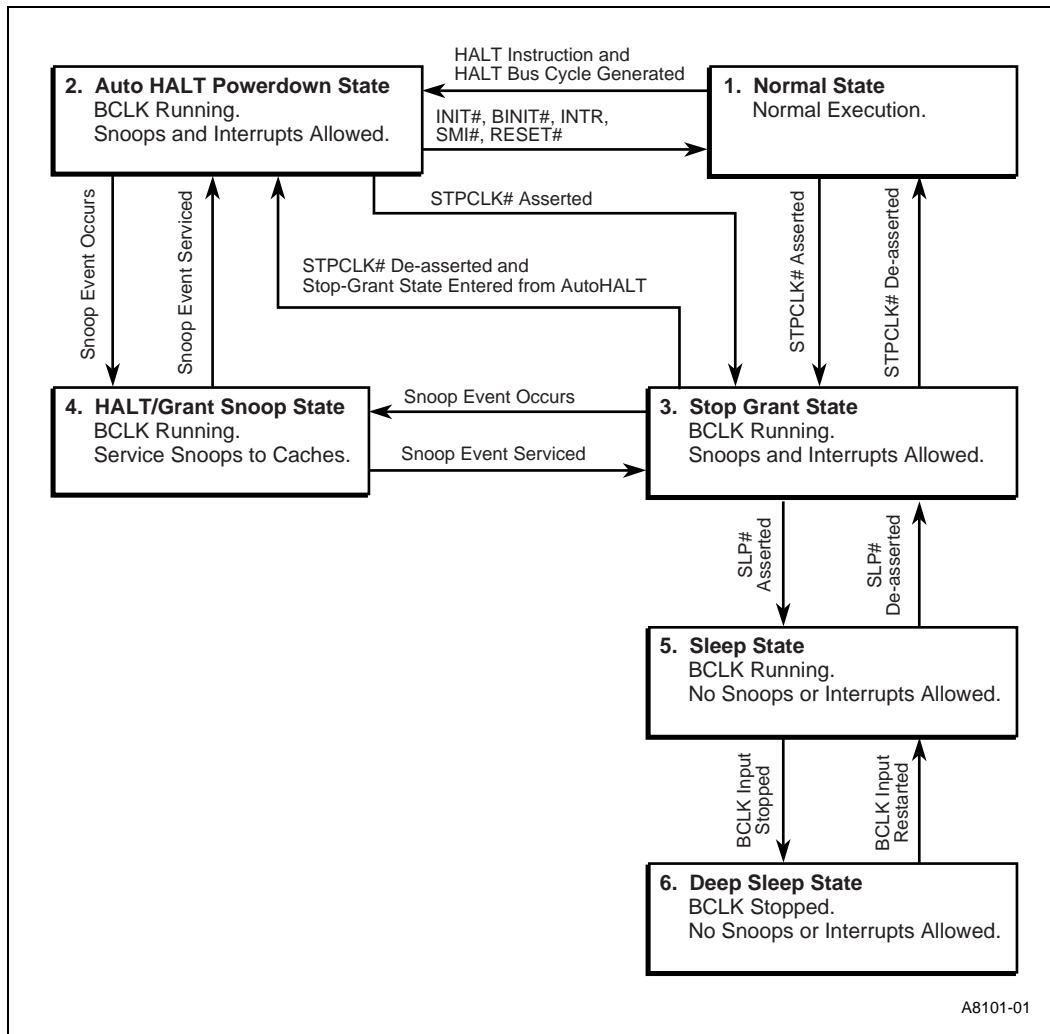
The thermal sensor can be used to report the die and ambient temperatures. These sensors can be interfaced to the Pentium III processor or a thermal microcontroller using various buses. The most common bus is the SMBus, which is a derivation of the I²C* bus. The sensor can report the temperature at regular intervals over the SMBus, by polling from the Pentium III processor, or by generating an ALERT# if the temperature crosses a set trip point.

3.0 Lowering the Temperature of the Processor

Once the thermal sensor has detected that the processor temperature is out of the specified operating range, it is up to the microcontroller or chipset to begin throttling the processor into a lower power state. Another method to reduce the processor temperature is to have the microcontroller turn on a fan. Throttling the processor is accomplished by toggling the STPCLK# pin on the processor. When the STPCLK# pin is pulled low, the processor initiates a bus request and waits until it obtains ownership of the bus. After it obtains ownership of the bus, the processor places itself in the Stop Grant state which consumes less power (see Figure 2). In the Stop Grant state, clocks are stopped to the various logic blocks within the processor, except for the processor's PLL. To exit from the Stop Grant state, deassert STPCLK#. Only 10 internal bus clocks are required to exit.

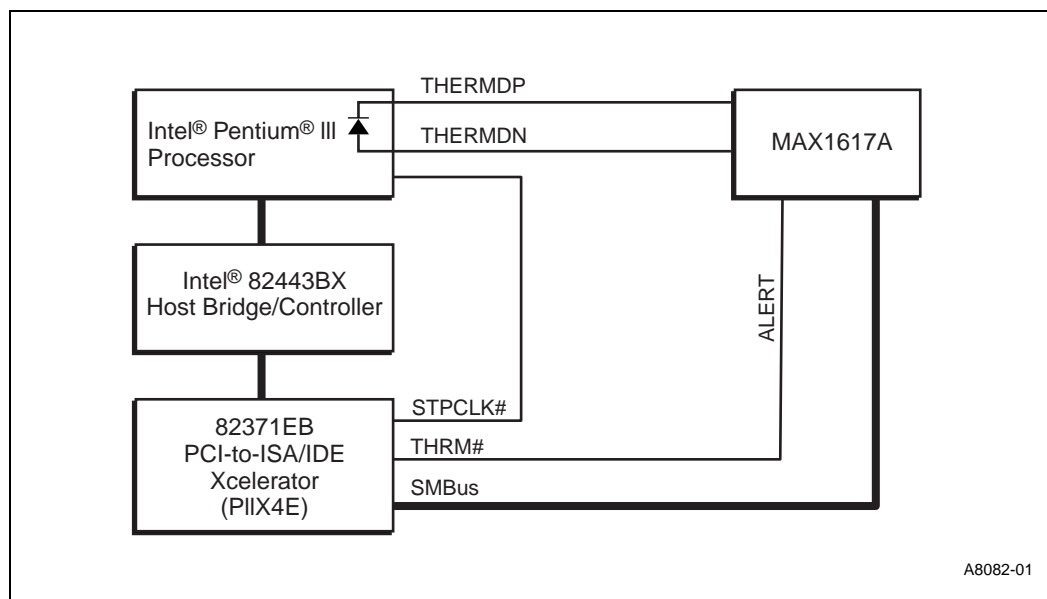
Note: To ensure that the Pentium III processor enters the Stop Grant state when STPCLK# is asserted, the processor must not be in QuickStart Mode. Please see the *Pentium® III Processor for the PGA370 Socket at 500 MHz to 1.0B GHz* datasheet (order number 245264) for more information on how to enter the Stop Grant state and on the limitations of QuickStart.

Figure 2. Stop Clock State Machine



The simplest implementation to control the temperature of the processor can be constructed using the temperature sensor and the PIIX4E southbridge to throttle the processor. The PIIX4E contains necessary logic to throttle the processor with a minimum amount of software. This example is illustrated in Figure 3.

Figure 3. Using the PIIX4E for Throttling

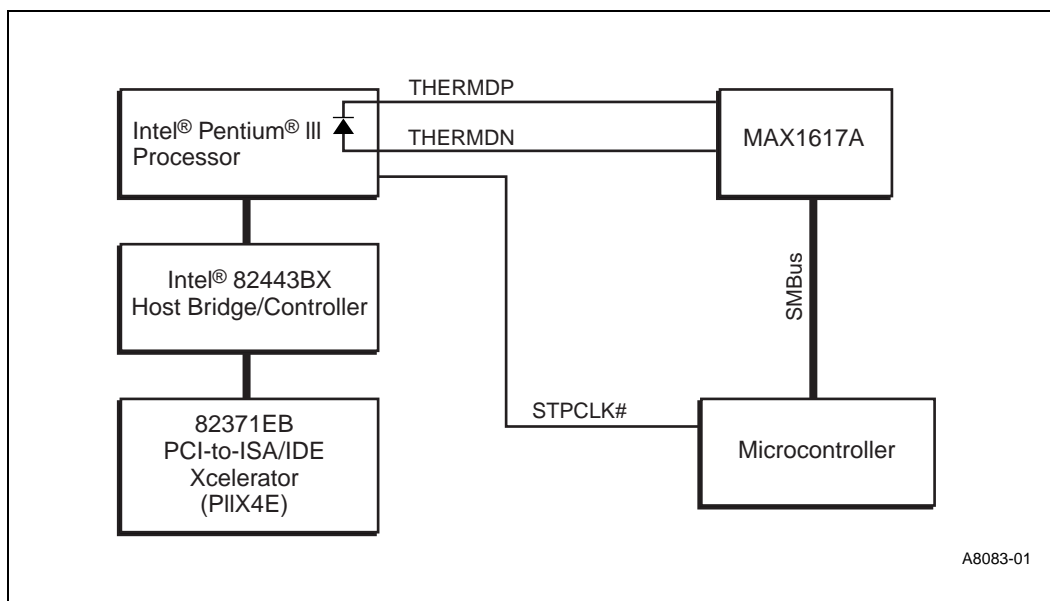


In this implementation, the processor programs the MAX1617A to generate the ALERT# signal (connected to THRM# on the PIIX4E) when the temperature approaches a critical zone. When the THRM# pin on the PIIX4E is held low for more than two seconds, the PIIX4E begins throttling the STPCLK# pin with the programmed duty cycle and with a period of 244 μ S. To enable throttling, the THT_EN bit of the PCNTRL register must be set. The duty cycle can be programmed in 12.5% increments in the THRL_DTY field of the Processor Control Register (PCNTRL BASE+(10-13H)). To have the THRM# signal generate an SMI or SCI event, the THRM_EN bit of the GPEN register must be set. Refer to the *82371AB PCI-to-ISA/IDE Xcelerator (PIIX4)* datasheet (order number 290562) for more detailed information.

However, if the duty cycle of STPCLK# is not sufficient to cool down the processor, the operating system or System Management software must reprogram the duty cycle to slow down the processor. This may involve inserting interrupt routines.

Another method to manage the temperature of the processor uses an 8-bit microcontroller. In this implementation, the microcontroller polls the temperature sensor and generates an appropriate duty cycle for STPCLK#. The duty cycle on STPCLK# can decrease as the temperature increases. This ensures that the least amount of performance is sacrificed as the temperature increases. This implementation is illustrated in Figure 4. An advantage of this method is that it can be accomplished completely in hardware, without software interventions on the Pentium III processor or chipset.

Figure 4. Using an 8-bit Microcontroller to Manage Temperature



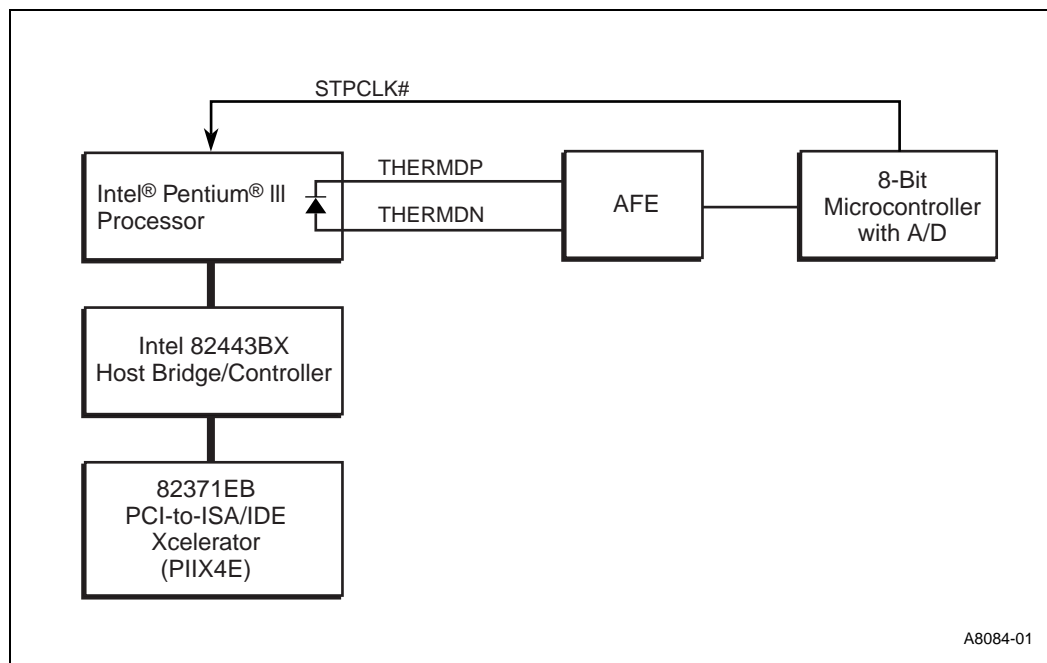
3.1 Clock Throttling Implementation with Microcontroller

A reference example of clock throttling is provided in this application note. The assembly code is included in Appendix A. There are several ways of implementing clock throttling using a microcontroller. One way is to use a temperature sensor such as the one provided by Maxim—the MAX1617A. This sensor uses the SMBus to communicate the temperature information and to receive setup information.

An 8-bit microcontroller interfaces easily using the SMBus, and based upon the temperature information, performs the clock throttling function. This is the method detailed in this application note (see Figure 4).

Another possible method reduces cost by removing the temperature sensor. An analog front-end is needed to provide a constant current source to the thermal diode and amplify to the signal. In this case, the thermal diode can be linearized in software or with a filter. This alternative method is shown in Figure 5.

Figure 5. Alternative Method Using an 8-bit Microcontroller with Integrated A/D and Analog Front-end



3.2 Reference Example

To demonstrate clock throttling with an Intel 700 MHz Pentium III processor, the following tools/components were used:

- Microchip PIC16F876 8-bit microcontroller (A/D, USART, 28 pins, I²C)
- Intel® 440BX Scalable Performance Board Development Kit
- Microchip PICDEM-2 demoboard, a microcontroller development platform
- Microchip MPLAB-IDE, integrated development environment

The assembly language source code for the microcontroller is located in Appendix A.

3.3 Reference Source Code

The source code provided in this application note is not fully tested or guaranteed. The customer using this reference must test and validate the circuit and assembly code. It is provided strictly as reference or template code. It has been developed as a proof-of-concept of active thermal management. The logic flow of the code is explained in the following paragraphs.

The human interface to this application is a display terminal. The PICDEM-2 demo board has the hardware for an RS232 port. This peripheral is used by the microcontroller to output temperature and other information to a display terminal. A terminal program running on a PC can be used to display the information. In this way, the designer can take temperature readings using a thermocouple and compare it to the temperature data output by the microcontroller.

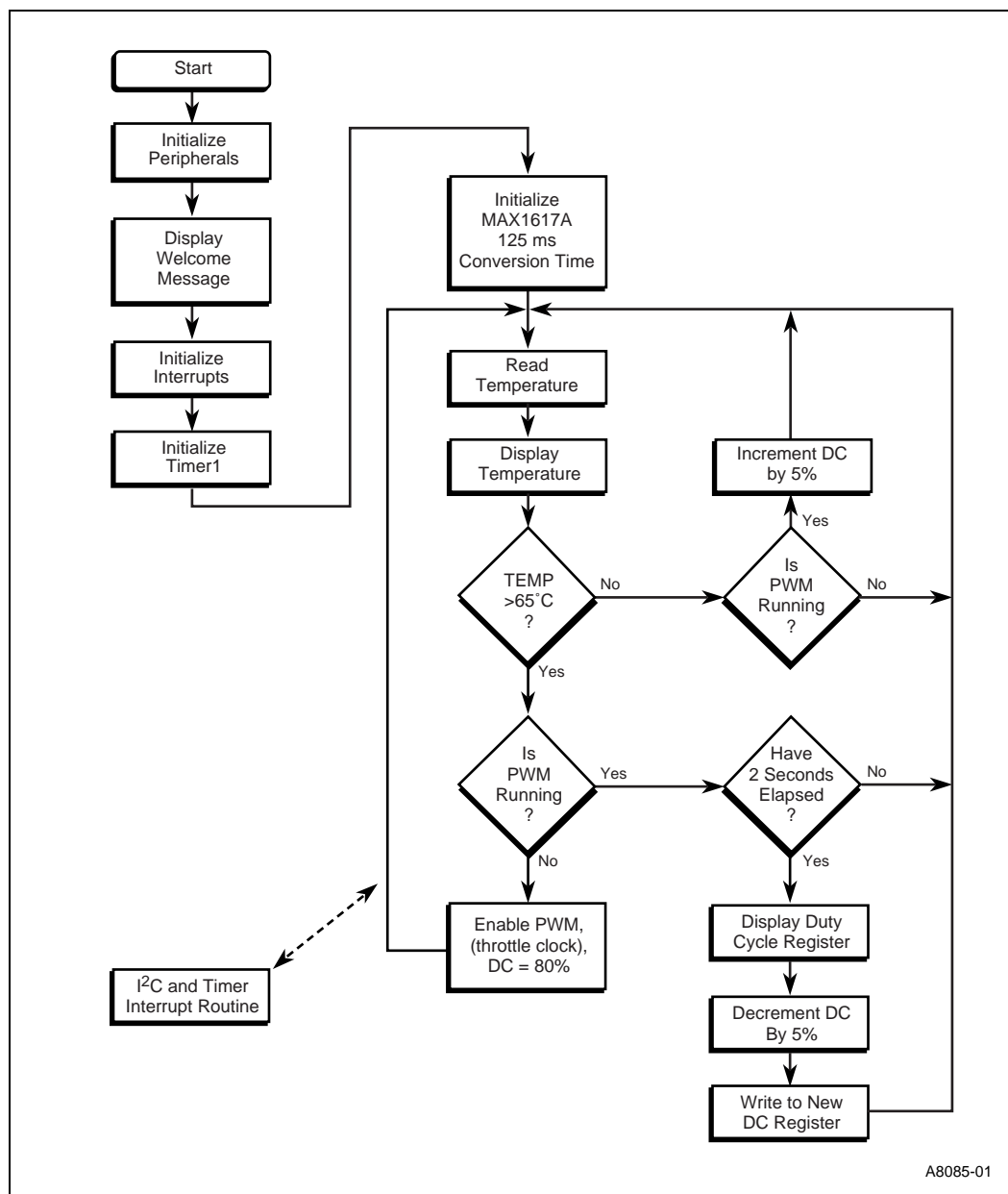
There is code that covers additional commands for the MAX1617A, which was not used in this application, but is provided in Appendix A for reference.

The flowchart in Figure 6 shows the main loop and interrupt service routine. The MAX1617A reads the thermal diode on the Pentium III processor every 0.125 seconds. Essentially, the microcontroller polls the MAX1617A thermal sensor every 0.25 seconds. The microcontroller outputs the temperature reading to the USART as ASCII text. When the junction temperature rises above TEMP_HI (in this case 65° C), the clock is throttled. The duty cycle register value (0-255) is output to the display via the RS232 interface on the demoboard (see mastri2c.asm in Appendix A.)

Throttling the clock involves generating a pulse width modulated (PWM) signal on the STPCLK# input of the Pentium III processor. The microcontroller can produce either an 8-bit PWM or a 10-bit PWM. For this application, only 8-bit resolution is needed. The values for the duty cycle register may be between 0 and 255. The duty cycle is initially chosen to be 80%. This means that the CPU effectively is running at 80% of its frequency.

Another timer on the microcontroller is used to keep track of how long the PWM is running. In this example, if two seconds have passed and the junction temperature is still above 65° C (TEMP_HI), the duty cycle is decreased by 5%. This continues until the temperature decreases below the threshold or the duty cycle is 0% (shutting off the clock completely). When the temperature decreases below the threshold of TEMP_HI, the duty cycle is increased at 5% increments. The temperature is read again, and the PWM duty cycle is adjusted either up or down.

Figure 6. Flowchart of Clock Throttling Software Program



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3.4 Test Results

In order to test the effectiveness of the clock throttling solution and the performance impact to the Pentium III processor, the Intel 440BX Scalable Performance Board Development Kit was used. Figure 7 through Figure 14 show both performance vs. time and T_{Junction} (junction temperature) vs. time. There are four sets of charts. Each set shows a different load on the processor. Windows* 98 was running in all cases. A 700 MHz Pentium III processor in the FCPGA package was used for all testing.

3.4.1 Case 1: Fan and Heatsink Installed, Windows* 98 Running

Figure 7 and Figure 8 demonstrate the initial condition (smallest load). Only Windows 98 is running and the heat sink and fan are both installed. Figure 7 shows performance versus time. Performance is depicted as a percentage of the maximum frequency of 700 MHz. For example, if the duty cycle is 75%, then the performance is 75% (an effective frequency of 525 MHz). Performance is calculated as follows:

$$performance = 100\% \cdot \frac{duty\ cycle\ register\ value}{2^8 - 1}$$

Time is shown in seconds. The junction temperature $T_{Junction}$, is read and displayed every 0.25 seconds. Notice the performance in this case is a maximum of 100%, which means there is no clock throttling.

In Figure 8, the junction temperature, $T_{Junction}$, is shown versus time. Notice the junction temperature is at a steady state of approximately 43° C. There is a constant load on the processor, therefore the junction temperature is constant.

The maximum junction temperature, $T_{Junction}$, for a 700 MHz Pentium III processor is 80° C. As a note, the $T_{JUNCTIONOFFSET}$ is the worst-case difference between the thermal reading from the on-die thermal diode and the hottest location on the processor's core. For the Pentium III processor running at 700 MHz, this value is 4.1° C. This number should be added to the diode temperature reading before determining if the temperature is past the pre-determined threshold.

For this application, the junction offset was not added to the thermal diode temperature reading for simplicity. In any application of clock throttling, the junction offset must be considered in choosing the threshold temperature. In this application, the arbitrary threshold of 65° C was chosen, this gives plenty of guardband to compensate for the junction offset temperature.

Figure 7. Performance vs. Time, 700 MHz Pentium® III Processor, FCPGA, Fan On, No Thermal Stress Software

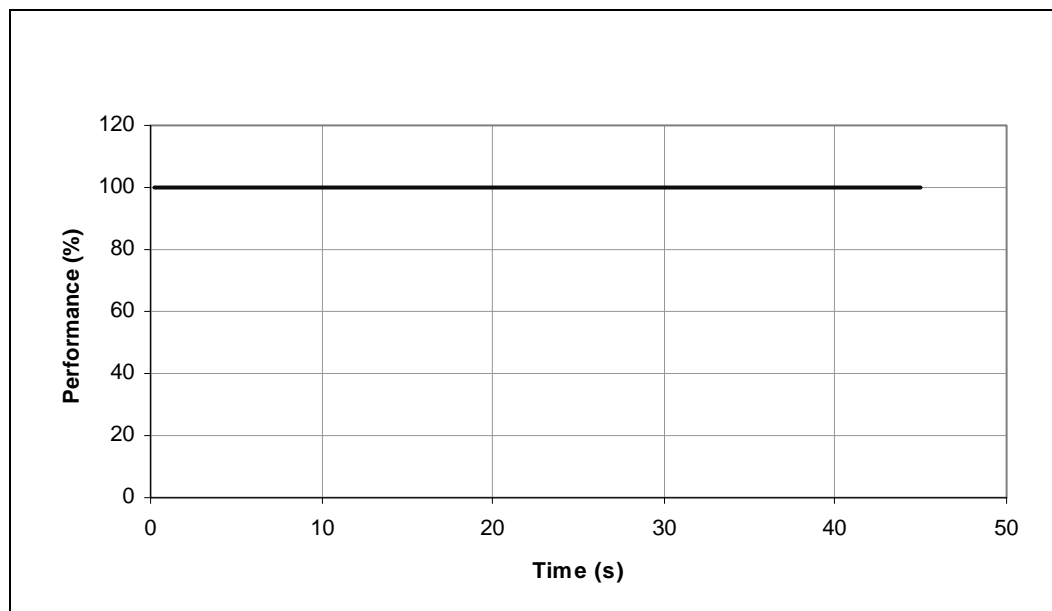
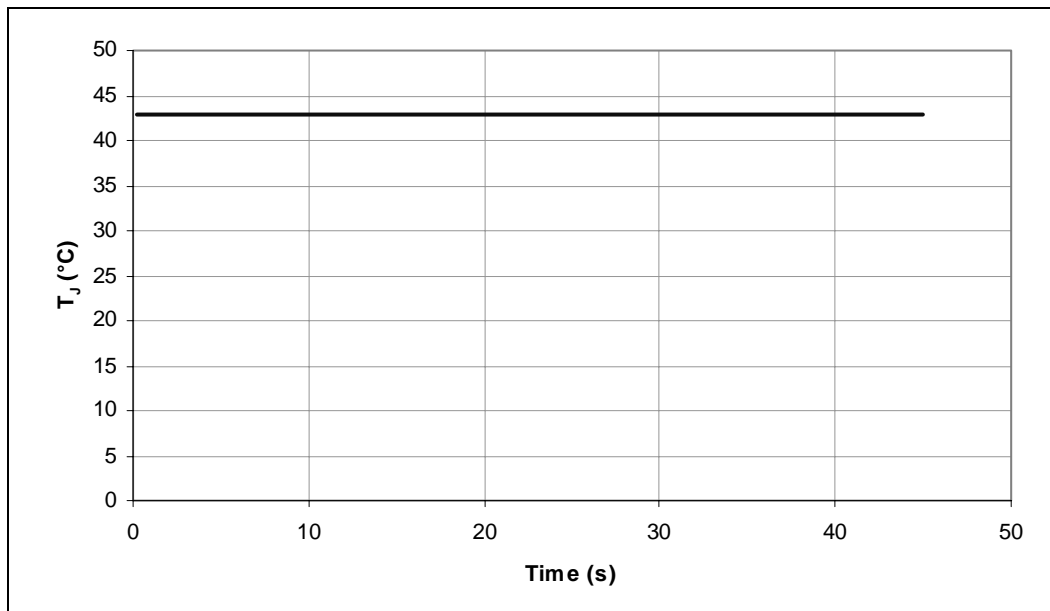




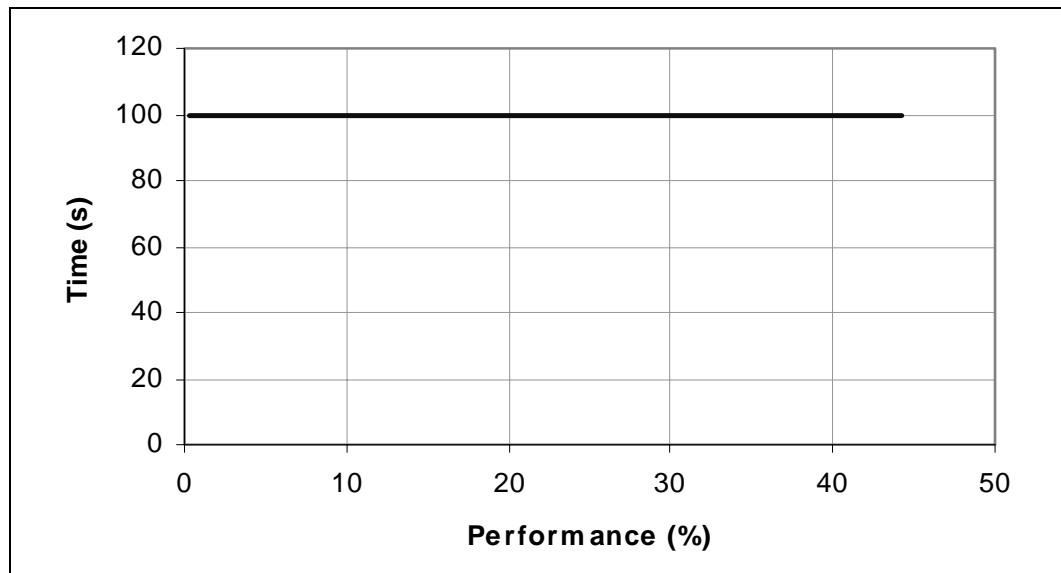
Figure 8. T_{Junction} vs. Time, 700 MHz Pentium® III Processor, Fan On, No Thermal Stress Software



3.4.2 Case 2: Fan and Heatsink Installed, Windows 98 and Thermal Stress Software Running

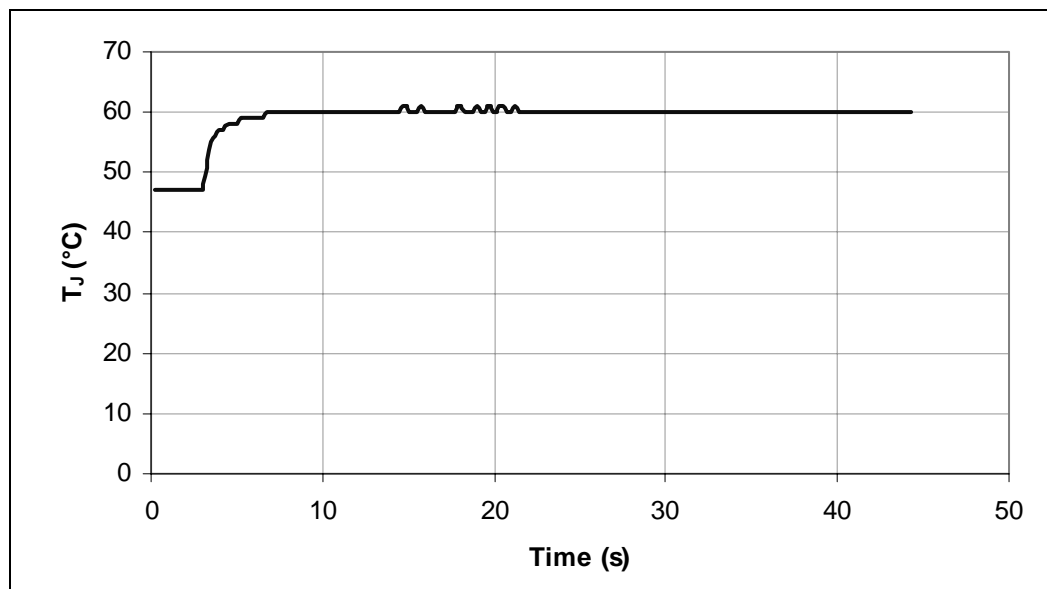
The next case shows Windows 98 and thermal stress software¹ running. Thermal stress software is an application that maximizes the load on the CPU. In Figure 9, the performance is maintained at 100%. Figure 10 shows when thermal stress software is first executed at approximately t=3 seconds, the temperature increases to 60° C at approximately t=8 seconds. The temperature remains in steady state at 60° C. Since the threshold of 65° C is not reached, the clock is not throttled and maximum performance is maintained.

Figure 9. Performance vs. Time, 700 MHz Pentium® III Processor, FCPGA, Fan On, Thermal Stress Software Running



1. Please contact your Intel Field Sales office for more information.

Figure 10. T_{Junction} vs. Time, 700 MHz Pentium® III Processor, FCPGA, Fan On, Thermal Stress Software Running



3.4.3 Case 3: Fan and Heatsink Removed, Windows* 98 Running

Figure 11 and Figure 12 show what happens when the fan and heatsink are removed from the processor. The processor is initially running at 700 MHz at $t=0$ seconds. The fan is removed at approximately $t=25$ seconds (Figure 11). Here the performance drops by 5%, then it continues to drop at 5% increments until about $t=48$ seconds (Figure 11). At this point, the performance oscillates around 25%. Therefore, the processor is effectively running at 175 MHz with no fan or heatsink. Figure 12 shows when the fan is removed the temperature increases rapidly from $t=25$ seconds to $t=33$ seconds. Here it reaches its maximum temperature of 87°C , which is beyond the maximum allowable spec of 80°C . Notice the correlation between Figure 11 and Figure 12, as the temperature increases the duty cycle (performance) decreases. The temperature then decreases slowly at around $t=35$ seconds. It continues to decrease along with the duty cycle until it crosses the threshold temperature of 65°C . At $t=48$ seconds, the steady state temperature of 65°C and performance of 25% are maintained.

Figure 11. Performance vs. Time, No Fan, No Heatsink, 700 MHz Pentium® III Processor, FCPGA, No Thermal Stress Software

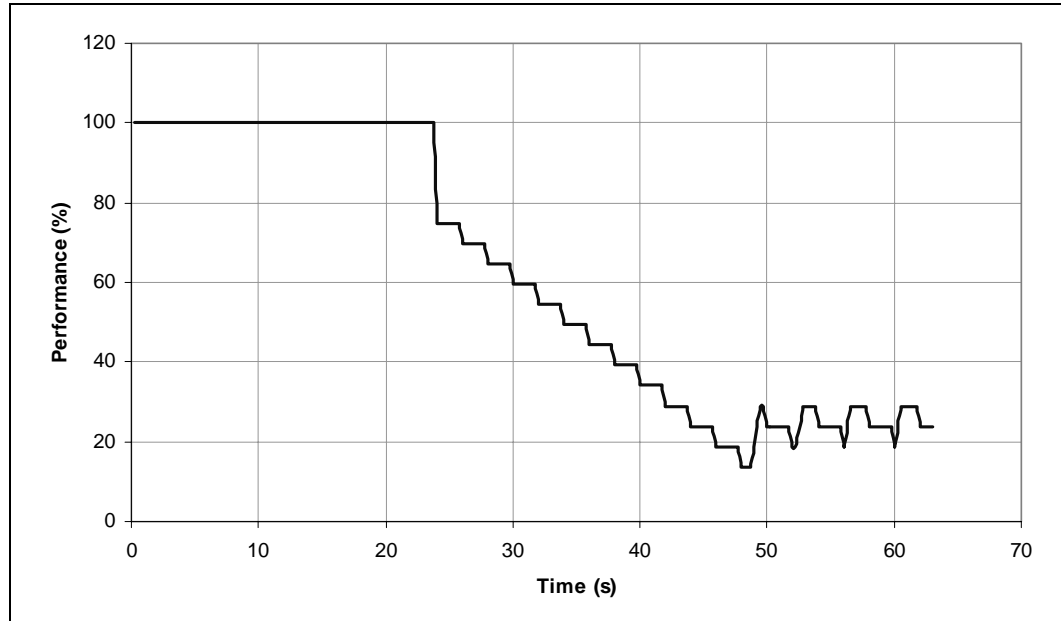
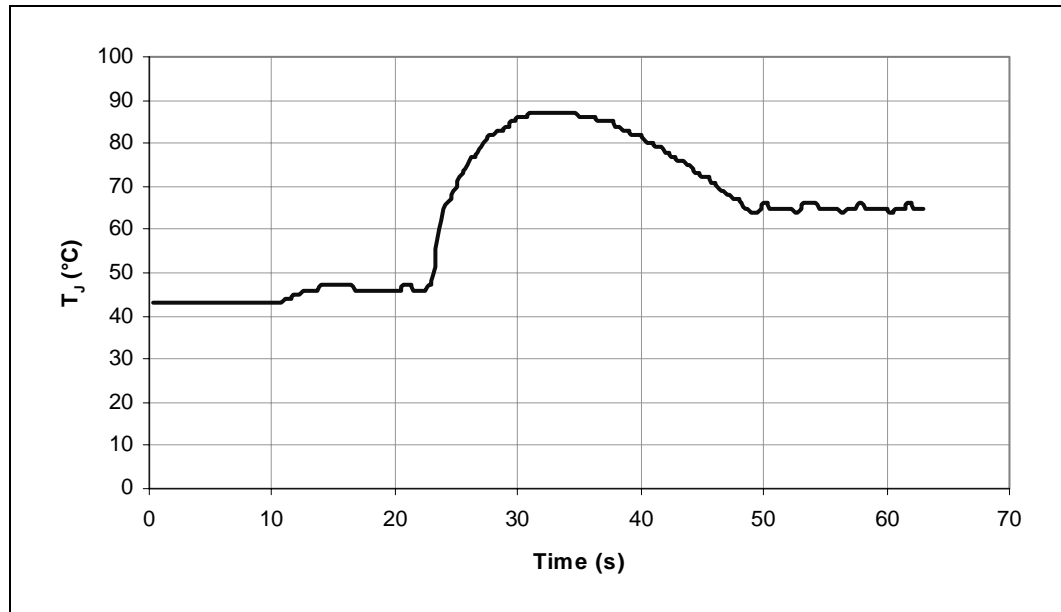


Figure 12. $T_{Junction}$ vs. Time, 700 MHz Pentium® III Processor, FCPGA, No Fan, No Heatsink, No Thermal Stress Software



3.4.4 Case 4: Fan and Heatsink Removed, Windows* 98 and Thermal Stress Software Running, Worst Case

Figure 13 and Figure 14 show the worst case when the fan and heatsink are removed and thermal stress software is running. First the fan and heatsink are removed at around $t=3$ seconds. Some time later thermal stress software is executed. Figure 13 shows the performance steadily decreasing until a steady state temperature is reached at 65°C . This occurs at around 40 seconds. Notice in Figure 13 that the performance is worse than the previous case. Here the performance is oscillating around 15%-20%, which yields an effective frequency of 105 MHz - 140 MHz. The processor is protected from overheating (thermal trip) by rapidly reducing the clock frequency. An alert signal could be generated, lighting an LED, for fan replacement.

Figure 13. Performance vs. Time, 700 MHz Pentium® III Processor, FCPGA, No Fan, No Heatsink, Thermal Stress Software Running

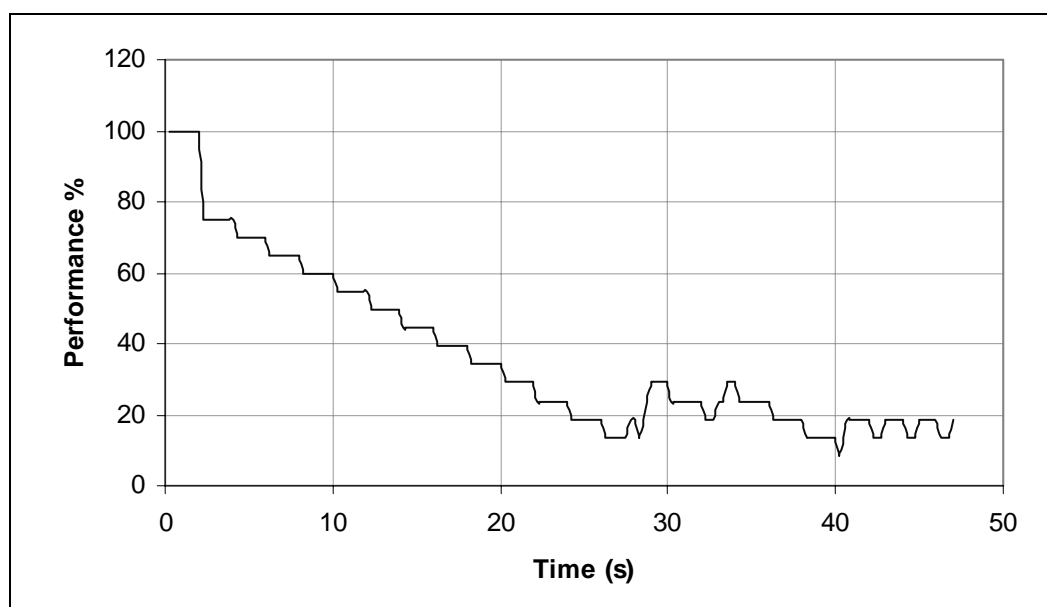
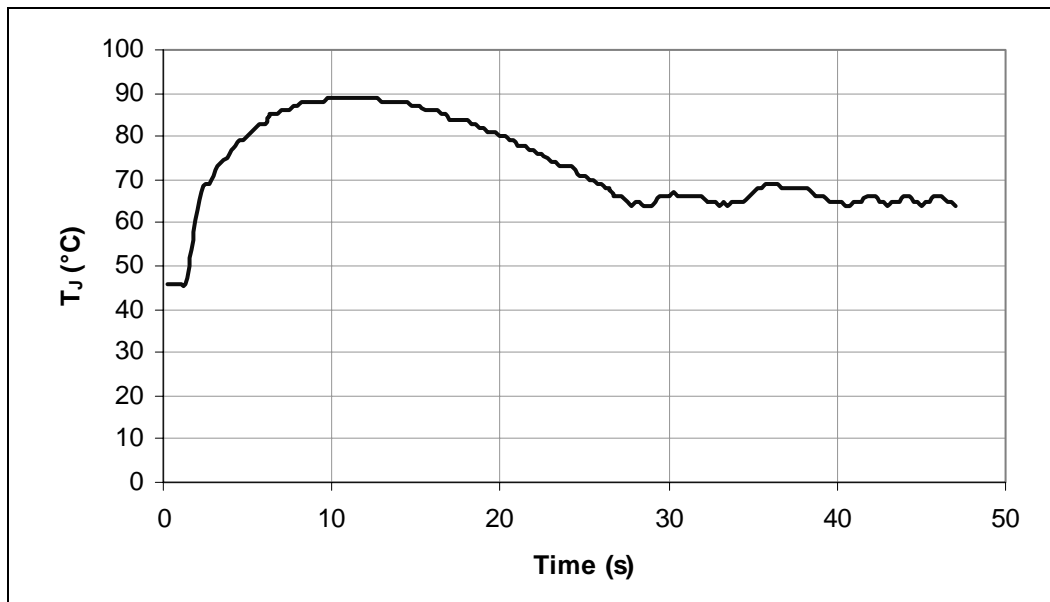


Figure 14. T_{Junction} vs. Time, 700 MHz Pentium® III Processor, FCPGA, No Fan, No Heatsink, Thermal Stress Software Running



4.0 Customizing the Source Code

The source code can be modified for your application. For example, to change the threshold temperature, one constant would need to be changed: TEMP_HI. A duty cycle decrement/increment value of 5% was chosen (which is 13 decimal in an 8-bit range). Also, the initial duty cycle was arbitrarily chosen to be 80% (204 decimal). These values can be changed by editing the assembly source code and updating the constants listed in Table 1. The table lists constants that control the clock throttling routine:

Table 1. Clock Throttle Constants

Constant	Init	Purpose
DC_DEC_VALUE	13	Duty cycle decrement value. Decrementing the duty cycle by 13, in an 8-bit PWM, will yield a 5% change in duty cycle.
DC_INIT	204	Duty cycle initialization value yields approximately 80% duty cycle with 8-bit PWM.
TEMP_HI	65	Arbitrary threshold of 65° C.

There are several files that make up the clock throttling program. Table 2 describes each file.

Table 2. File Types and Purpose for Clock Throttling Program

Filename	Type	Purpose
mastri2c.asm	assembly	Main file that contains the control loop for the clock throttling routine.
i2ccomm.asm	assembly	Contains I ² C master routines - see comments in file for subroutines.
init.asm	assembly	Initializes ports.
mastri2c.inc	include	Main routine register type declarations.
flags.inc	include	Flag bit declarations for I ² C status, PWM status, etc.
i2ccomm.inc	include	Defines variables used in I ² C routines.
i ² ccomm1.inc	include	Defines the I ² C function and variable types and scope for linker.
max1617a.inc	include	Defines command constants for MAX1617A.
p16f876.inc	include	Defines registers, etc. for microcontroller.
16f873.lkr	linker	Linker script file.

For more information, see the following references:

82371AB PCI-to ISA/IDE Xcelerator (PIIX4) datasheet (order number 290562)

Intel 82371EB (PIIX4E) Specification Update (order number 290635)

SMBus 1.1 Specifications can be found at the following Web site:

<http://www.sbs-forum.org/smbus/specs/>

For more information on the MAX1617A temperature sensor, see the following Web site:

<http://www.maxim-ic.com/>

5.0 Summary

Active thermal management techniques using an embedded microcontroller are very effective and easily implemented. The benefit of throttling the clock with a strictly hardware solution is that the solution is operating system software independent. With some analysis and experimentation, a more efficient algorithm could be used to throttle the clock. These solutions should be tailored to the specific application. This application note provides a template and example to get started with developing a custom clock throttling hardware solution.



Appendix A Software Listings

```
*****
;   Filename:      mastri2c.asm
;   Date:          04/04/2000
;   Revision:     005
; -004
; -adds duty cycle variable PWM_DC. This DC register
; will be decreased if the temperature keeps rising past 65 deg.
; -If temp falls below threshold then Duty Cycle = 100%
;
; -005 Increases Duty Cycle by 5% if temp falls below threshold
;
;
;   Tools:        MPLAB    5.00.00
;                 MPLINK   2.00.11
;                 MPASM    2.40.00
;
;
;*****
;
;   System files required:
;
;                 mastri2c.asm
;                 i2ccomm.asm
;                 init.asm
;
;                 mastri2c.inc
;                 i2ccomm.inc
;                 i2ccomml.inc
;                 flags.inc
;
;                 p16f876.inc
;                 16f873.lkr    (modified for interrupts)
;
;*****
;
;   Notes:
;
;   Device Fosc -> 4.00MHz
;WDT -> off
;Brownout -> on
;Powerup timer -> on
;Code Protect -> off
;
;   Interrupt sources -
;
;                 1. I2C events (valid events)
;                 2. I2C Bus Collision
;
;
;*****

list      p=16f876                ; list directive to define processor
#include <p16f876.inc>             ;processor specific variable definitions
__CONFIG (_CP_OFF & _WDT_OFF & _BODEN_ON & _PWRTE_ON & _HS_OSC & _WRT_ENABLE_ON &
_LVP_OFF & _CPD_OFF)

#include "mastri2c.inc"           ;
#include "i2ccomml.inc"          ; required include file
#include "max1617a.inc"
error level -302
```

```

#define ADDRESS      0x4e          ;Slave I2C address
#define TEMP_HI      0x41          ; Temperature High threshold is 65 deg C

#define INIT_DC      100          ; Initial duty cycle is 100%, full speed

DC_DEC_VALUE equ     0x0D          ; 8 bit PWM, duty cycle decrement value 5% of256

DC_INIT          equ     0xCC          ; initialize duty to 80%

;-----
; ***** RESET VECTOR LOCATION *****
;-----
RESET_VECTOR CODE    0x000          ; processor reset vector
                movlw high start      ; load upper byte of 'start' label
                movwf PCLATH          ; initialize PCLATH
                goto  start           ; go to beginning of program

;-----
; ***** INTERRUPT VECTOR LOCATION *****
;-----
INT_VECTOR CODE     0x004          ; interrupt vector location
                movwf w_temp          ; save off current W register contents
                movf  STATUS,w         ; move status register into W register
                clrf  STATUS           ; ensure file register bank set to 0
                movwf status_temp      ; save off contents of STATUS register
                movf  PCLATH,w         ; save off current copy of PCLATH
                movwf pclath_temp      ; save off current copy of PCLATH
                clrf  PCLATH           ; reset PCLATH to page 0

; TEST FOR COMPLETION OF VALID I2C EVENT
                banksel PIE1          ; select SFR bank
                btfss PIE1,SSPIE      ; test if interrupt is enabled
                goto  test_buscoll
                banksel PIR1          ; select SFR bank
                btfss PIR1,SSPIF      ; test for SSP H/W flag
                goto  test_buscoll    ; no,
                bcf   PIR1,SSPIF      ; clear SSP H/W flag
                call  service_i2c

; TEST FOR I2C BUS COLLISION EVENT
test_buscoll
                banksel PIE2          ; select SFR bank
                btfss PIE2,BCLIE      ; test if interrupt is enabled
                goto  timer1test
                banksel PIR2          ; select SFR bank
                btfss PIR2,BCLIF      ; test if Bus Collision occurred
                goto  timer1test
                bcf   PIR2,BCLIF      ; clear Bus Collision H/W flag
                call  service_buscoll ; service bus collision error

timer1test
                banksel PIE1          ; select SFR bank
                btfss PIE1,TMR1IE     ; test if timer1 interrupt is enabled
                goto  exit_isr
                banksel PIR1          ; select SFR bank
                btfss PIR1,TMR1IF     ; test if timer1 interrupt occurred
                goto  exit_isr
                bcf   PIR1,TMR1IF     ; timer1 rolled over

                banksel sflag_event
                bsf   sflag_event,tmr1_ovr ;set the timer1 overflow flag

```



```
banksel timerlcount
incf timerlcount,f

movlw 0x02
banksel PORTB
xorwf PORTB

exit_isr
clrf STATUS ; ensure file register bank set to 0
movf pclath_temp,w
movwf PCLATH ; restore PCLATH
movf status_temp,w ; retrieve copy of STATUS register
movwf STATUS ; restore pre-isr STATUS register

contents
swapf w_temp,f ;
swapf w_temp,w ; restore pre-isr W register contents
retfie ; return from interrupt
```

```
;-----
; ***** MAIN CODE START LOCATION *****
;-----
```

MAIN CODE

```
*****
;* Convert Twos complement # to four ascii chars including sign
;* INPUT: twos_num = twos complement byte number
;* OUTPUT: sign_num = + or - ascii sign
;* hundreds_num = the hundreds place in ASCII
;* tens_num = the tens place in ASCII
;* ones_num = the ones place in ASCII
;* twos_num,w,w_temp,count = destroyed
*****
convert_twos
btfss twos_num,7 ; contains 8-bit twos complement
goto sign_positive
movlw '-'
movwf sign_num ; store neg sign in ascii

comf twos_num,w ; complement twos #
addlw 1 ; add 1, to convert to integer
movwf twos_num ; save integer
goto get_digits

sign_positive
movlw '+'
movwf sign_num

get_digits

movlw d'100'
movwf w_temp
call get_digit
movwf hundreds_num
movlw d'10'
movwf w_temp
call get_digit
movwf tens_num
movlw 0x30
addwf twos_num,w
```

```

        movwf    ones_num
        return

get_digit
        clr     count
get_digit_loop
        subwf   twos_num,w
        btfss   STATUS,C                ; when C = 1 result is positive
        goto    get_digit_exit
        incf    count,f                 ; result is positive, increment place
        movwf   twos_num
        movf    w_temp,w
        goto    get_digit_loop
get_digit_exit
        movf    count,w
        addlw   0x30                    ; convert num 0-9 to ascii

        return

;**** Initialize the USART *****
init_USART
        movlw   d'103'                  ; 2400 baud @ 4MHz, brgh=1
        banksel SPBRG
        movwf   SPBRG
        bsf     TXSTA,BRGH
        banksel RCSTA
        bsf     RCSTA,SPEN              ;enable the serial port
        return

;*****
;* Start
;*****
start
        call    init_ports                ; initialize Ports
        call    init_i2c                 ; initialize I2C module
        call    init_vars                 ; initialize variables
        call    init_USART

;*****
        banksel Str_High
        movlw   high Welcome_Msg
        movwf   Str_High
        movlw   low  Welcome_Msg
        movwf   Str_Low
        call    Puts

        call    Init_Interrupt_Masks
        movlw   b'00101001'              ;1:4 prescale, osc enabled,
                                           ; synch, intern, enable timer1

        banksel T1CON
        movwf   T1CON

        movlw   RCRA                      ; read conversion rate byte
        banksel Max1617_Cmd
        movwf   Max1617_Cmd
        call    Send_Command_Max1617
        call    Display_Max1617_Results    ; print out conversion rate

        movlw   WCRW                      ; write conversion rate byte
        banksel Max1617_Cmd
        movwf   Max1617_Cmd
        movlw   0x07                      ; 125ms sample period
        banksel Max1617_Data
        movwf   Max1617_Data
        banksel i2c_rw
        bsf     i2c_rw,rw                 ; write data, rw = 1

```




Pentium® III Processor Active Thermal Management Techniques

```
bcf      i2c_rw,stop
call    Send_Command_Max1617

movlw   RCRA                ; Read conversion rate byte
banksel Max1617_Cmd
movwf   Max1617_Cmd
call    Send_Command_Max1617
call    Display_Max1617_Results ; print conversion rate byte

banksel timer1count
clrf    timer1count

Send_Temp

movlw   RRTE                ; read remote temperature
banksel Max1617_Cmd
movwf   Max1617_Cmd        ; Save which command we used
call    Send_Command_Max1617
call    Display_Max1617_Results

banksel read_string
movlw   TEMP_HI            ; Is temp > TEMP_HI deg C ?
subwf   read_string,w
btfsc   STATUS,C          ; If C=0, result is negative,
temp< TEMP_HI threshold
goto    Throttle
banksel sflag_event
btfss   sflag_event,pwm   ; check if pwm running
goto    Send_Temp        ; if not then continue

DC_DEC_VALUE

movlw   DC_DEC_VALUE      ; increase duty cycle by
addwf   PWM_DC
btfsc   STATUS,C          ; check if carry occurred
goto    Turn_Off_PWM
call    Load_DC_Register
call    Display_Duty_Cycle
goto    Send_Temp

Turn_Off_PWM

bcf     sflag_event,pwm   ; clear pwm flag
banksel PWM_DC
movlw   0xFF
movwf   PWM_DC

banksel PORTC
bsf     PORTC,2          ; STPCLK# = 1, on
banksel CCP1CON
clrf    CCP1CON        ; PWM off

goto    Send_Temp

;*****
;* PWM setup
;*****
Throttle

banksel sflag_event
btfsc   sflag_event,pwm
goto    Continue_PWM
bsf     sflag_event,pwm
banksel PR2                ; first time here, enable PWM
movlw   0x3F                ; 10 bit mode
movwf   PR2                ;set period
```

```

        banksel PWM_DC
        movlw   DC_INIT           ; Initialize Duty Cycle
        movwf  PWM_DC

        banksel T2CON
        movlw  b'0000100'       ;enable timer2
        movwf  T2CON

        banksel timerlcount
        clrf   timerlcount

Continue_PWM
        goto   Start_PWM

        banksel timerlcount

        btfs  timerlcount,3     ; did timer1 roll over 8 times?
        goto  Send_Temp         ;return
        clrf  timerlcount

Start_PWM
        movlw  DC_DEC_VALUE     ; duty cycle decrement value
        banksel PWM_DC
        subwf  PWM_DC,f         ; Duty Cycle = Duty Cycle - decrement
value
        btfs  STATUS,C         ; result negative
        clrf  PWM_DC           ; if C=0. Set DC to 0 %

        call  Load_DC_Register
        call  Display_Duty_Cycle

        goto  Send_Temp

;*****
;
;          MAIN LOOP BEGINS HERE
;*****
Send_Command_Max1617
        banksel INTCON
        bsf   INTCON,PEIE       ; enable peripheral interrupt
        bsf   INTCON,GIE       ; enable global interrupt
        banksel sflag_event

Timer1_Overflow_Loop
        banksel sflag_event
        btfs  sflag_event,tmr1_ovr
        goto  Timer1_Overflow_Loop
        bcf   sflag_event,tmr1_ovr

        banksel Max1617_Cmd
        movf  Max1617_Cmd,w
        banksel write_string
        movwf write_string
        call  Init_Interrupt_Masks
        call  service_i2c       ; kick off start condition

Send_Command_Loop
        banksel eflag_event     ; select SFR bank
        btfs  eflag_event,ack_error ; test for ack error event flag
        call  service_ackerror   ; service ack error
        banksel sflag_event     ; select SFR bank
        btfs  sflag_event,rw_done ; test if read/write cycle complete
        goto  Send_Command_Loop ; goto main loop

```



```
        bcf          sflag_event,rw_done

        call        init_vars                ; re-initialize variables
        banksel    INTCON
        bcf        INTCON,GIE                ;disable interrupts for display
        bcf        INTCON,PEIE

        return

Display_Max1617_Results

        movlw      high (Display_Cmd_Jump + 1); fetch upper byte of jump table
address
        movwf     PCLATH                    ; load into upper PC latch

        banksel   Max1617_Cmd              ; recall command for jump table
lookup
        decf      Max1617_Cmd,w
        addlw     low (Display_Cmd_Jump + 1)
        btfsc    STATUS,C                  ; skip if carry didn't occur
        incf     PCLATH,f                  ; otherwise add carry

Display_Cmd_Jump

        movwf     PCL                      ; index into state machine jump table
        goto     Display_Remote_Temp      ; RRTE = 0x01
        goto     Display_Status_Reg      ; RSL = 0x02
        goto     Display_Configuration   ; RCL = 0x03
        goto     Display_Conversion      ; RCRA = 0x04 conversion rate
        goto     Display_Local_THIGH     ; RLHN = 0x05
        goto     Display_Local_TLOW      ; RLLI = 0x06
        goto     Display_Remote_THIGH    ; RRHI = 0x07
        goto     Display_Remote_TLOW     ; RRLS = 0x08
        goto     Display_Write_Config    ; WCA = 0x09
        goto     Display_Write_Conv      ; WCRW = 0x0A
        goto     Display_Write_Local_THIGH ; WLHO = 0x0B
        goto     Display_Write_Local_TLOW ; WLLM = 0x0C
        goto     Display_Write_Remote_THIGH ; WRHA = 0x0D
        goto     Display_Write_Remote_TLOW ; WRLN = 0x0E

;*****
;* Display Temp
;* This routine will output the ASCII chars to the USART which
;* will be displayed on the terminal.
;*****
Display_Remote_Temp ; RRTE = 0x01

        banksel   read_string
        movf      read_string,w
        banksel   twos_num
        movwf     twos_num
        call      convert_twos
        call      Display_Twos_Num
        movlw     0x0A
        call      Putc;linefeed

        return

;*****
;* Load DC Register - This routine takes the 8-bit duty cycle value in PWM_DC
;* and places it into the 10-bit DC registers.
;* CCP1CON, CCP1X,CCP1Y are loaded with the two lsbs
;* CCP1L is loaded with the upper 6 bits.
;*
;*****
```

```

Load_DC_Register
    banksel    CCP1CON
    movlw     b'00111100'
    iorwf     CCP1CON                ; pre-condition two LSBs CCP1X,CCP1Y
with 1's
    banksel    PWM_DC
    movf      PWM_DC,w
    movwf     temp_hold

    btfss     PWM_DC,0                ; set or clear LSBs for duty cycle
    goto      clear_lsb0

check_lsb1
    banksel    PWM_DC
    btfss     PWM_DC,1
    goto      clear_lsb1
    goto      Load_DC_Register_Exit

clear_lsb0
    banksel    CCP1CON
    bcf       CCP1CON,4                ; clear lsb 0
    goto      check_lsb1

clear_lsb1
    banksel    CCP1CON
    bcf       CCP1CON,5

Load_DC_Register_Exit
    banksel    PWM_DC
    bcf       STATUS,C
    rrf       PWM_DC,f
    bcf       STATUS,C
    rrf       PWM_DC,w                ; rotate right to align with DC
register
    banksel    CCPR1L                ; load upper 6 bits of DC
    movwf     CCPR1L

    movf      temp_hold,w
    movwf     PWM_DC

    return                                     ; return from Load_DC_Register

;*****
;* Display Duty Cycle
;* This routine converts the 8-bit duty cycle register to an ASCII
;* decimal number. Then it displays out out the RS232.
;*****
Display_Duty_Cycle
    banksel    PWM_DC
    movf      PWM_DC,w
    banksel    twos_num                ; convert duty cycle to ASCII
    movwf     twos_num
    call      get_digits

    movlw     'D'
    call      Putc                    ; Display duty cycle value in decimal
    movlw     'C'
    call      Putc                    ; absolute value not a percentage
    movlw     '='
    call      Putc
    banksel    hundreds_num
    movf      hundreds_num,w
    call      Putc

```



```
banksel tens_num
movf tens_num,w
call Putc
banksel ones_num
movf ones_num,w
call Putc

movlw 0x0a ; print linefeed and CR
call Putc
movlw 0x0d
call Putc

return ; return from Display_Duty_Cycle

;*****
;* Diplay twos complement number
;* INPUT: sign_num = ASCII sign either + or -
;* hundreds_num, tens_num, ones_num = ASCII of place
;* OUTPUT: USART
;*****
Display_Twos_Num
movf sign_num,w
banksel TXREG
movwf TXREG ; copy the sign into TXREG
banksel TXSTA
bsf TXSTA,TXEN ;enable transmitter

SIGN_XMIT
btfss TXSTA,TRMT
goto SIGN_XMIT

banksel hundreds_num
movf hundreds_num,w
banksel TXREG
movwf TXREG
banksel TXSTA

HUNDREDS_XMIT
btfss TXSTA,TRMT
goto HUNDREDS_XMIT

banksel tens_num
movf tens_num,w
banksel TXREG
movwf TXREG
banksel TXSTA

TENS_XMIT
btfss TXSTA,TRMT
goto TENS_XMIT

banksel ones_num
movf ones_num,w
banksel TXREG
movwf TXREG
banksel TXSTA

ONES_XMIT
btfss TXSTA,TRMT
goto ONES_XMIT

banksel TXREG
movlw 0x0D ;return character
movwf TXREG
banksel TXSTA

CR_XMIT
```

```

        btfss    TXSTA,TRMT
        goto    CR_XMIT
        banksel TXREG

        return

;*****
;*****
Display_Status_Reg ; RSL = 0x02

        return

Display_Configuration ; RCL = 0x03

        return

;*****
;* Display Conversion Rate as the control byte read
;*****
Display_Conversion ; RCRA = 0x04 conversion rate

        banksel Str_High
        movlw   HIGH Conversion_String
        movwf  Str_High
        banksel Str_Low
        movlw   LOW Conversion_String
        movwf  Str_Low
        call   Puts

Get_Conversion_Rate_String
        movlw   high (Conversion_Jump +1)
        movwf  PCLATH
        banksel read_string
        movf   read_string,w
        sublw  0x07 ; subtract w from literal
        btfsc STATUS,C ; if c=1 result is 0 or positive
        goto  Display_Conversion_OK
        movlw  0x08 ; print "reserved" if conversion rate
        goto  DC_Reserved ; num returned is greater than 0x07

Display_Conversion_OK
        banksel read_string
        movf   read_string,w
DC_Reserved
        addlw  low (Conversion_Jump + 1)

        btfsc STATUS,C ; skip if carry didn't occur
        incf  PCLATH,f ; otherwise add carry

Display_Conv_Jump
        movwf PCL ; index into state machine jump table

Conversion_Jump
        movwf PCL
        goto  P16seconds ; 0
        goto  P8seconds ; 1
        goto  P4seconds ; 2
        goto  P2seconds ; 3
        goto  P1second ; 4
        goto  P0_5seconds ; 5
        goto  P0_25seconds ; 6
        goto  P0_125seconds ; 7
        goto  Preserved ; 8

```



```
P16seconds
    movlw    `1'
    call    Putc
    movlw    `6'
    call    Putc
    goto    Display_Conversion_Return

P8seconds
    movlw    `8'
    call    Putc
    goto    Display_Conversion_Return

P4seconds
    movlw    `4'
    call    Putc
    goto    Display_Conversion_Return

P2seconds
    movlw    `2'
    call    Putc
    goto    Display_Conversion_Return

P1second
    movlw    `1'
    call    Putc
    goto    Display_Conversion_Return

P0_5seconds
    movlw    `0'
    call    Putc
    movlw    `.'
    call    Putc
    movlw    `5'
    call    Putc
    goto    Display_Conversion_Return

P0_25seconds
    movlw    `0'
    call    Putc
    movlw    `.'
    call    Putc
    movlw    `2'
    call    Putc
    movlw    `5'
    call    Putc
    goto    Display_Conversion_Return

P0_125seconds
    movlw    `0'
    call    Putc
    movlw    `.'
    call    Putc
    movlw    `1'
    call    Putc
    movlw    `2'
    call    Putc
    movlw    `5'
    call    Putc
    goto    Display_Conversion_Return

Preserved
    movlw    low (Reserved_String)
    banksel Str_Low
    movwf   Str_Low
    movlw   high (Reserved_String)
    movwf   Str_High
    call    Puts                ; display "Reserved"

Display_Conversion_Return
```

```

        movlw    low (Seconds_String)
        banksel Str_Low
        movwf   Str_Low
        movlw   high (Seconds_String)
        movwf   Str_High
        call    Puts                ; display "Seconds"

        movlw   0x0D
        call    Putc
        movlw   0x0A                ; xmit linefeed
        call    Putc

        return

Display_Local_THIGH ; RLHN = 0x05

        return

Display_Local_TLOW ; RLLI = 0x06

        return

;*****
;* Display remote TLOW limit
;*****
Display_Remote_THIGH ; RRHI = 0x07

        banksel Str_High
        movlw   high RTHIGH_String
        movwf   Str_High
        movlw   low RTHIGH_String
        movwf   Str_Low
        call    Puts

        call    Display_Remote_Temp ; Print out Remote TLOW limit
        movlw   0x0A
        call    Putc                ; linefeed

        return

;*****
;* Display remote TLOW limit
;*****
Display_Remote_TLOW ; RRLS = 0x08

        banksel Str_High
        movlw   high RTLOW_String
        movwf   Str_High
        movlw   low RTLOW_String
        movwf   Str_Low
        call    Puts

        call    Display_Remote_Temp ; Print out Remote TLOW limit
        movlw   0x0A
        call    Putc                ; linefeed

        return

Display_Write_Config ; WCA = 0x09

        return

Display_Write_Conv ; WCRW = 0x0A

```




```
        return

Display_Write_Local_THIGH ; WLHO = 0x0B

        return

Display_Write_Local_TLOW  ; WLLM = 0x0C

        return

Display_Write_Remote_THIGH ; WRHA = 0x0D

        return

Display_Write_Remote_TLOW ; WRLN = 0x0E

        return

;*****
;* Initialize Interrupt Masks
;*****

Init_Interrupt_Masks

        banksel    PIR1
        bcf        PIR1,SSPIF          ;clear SSPIF
        clrf       PIR1
        banksel    PIE1
        clrf       PIE1
        bsf        PIE1,SSPIE          ; enable SSP H/W interrupt

        banksel    PIE2                ; select SFR bank
        bsf        PIE2,BCLIE          ; enable bus collision interrupt

        banksel    PIE1
        bsf        PIE1,TMR1IE         ; enable timer1 interrupt

        return

;-----
; ***** Bus Collision Service Routine *****
;-----
service_buscoll
        banksel    i2cState            ; select GPR bank
        clrf       i2cState            ; reset I2C bus state variable
        call       init_vars           ; re-initialize variables
        banksel    PORTB
        movlw      0xC0                ;error code for bus collision
        movwf     PORTB

        return                          ;

;-----
; ***** Acknowledge Error Service Routine *****
;-----
service_ackerror
        banksel    eflag_event         ; select SFR bank
        bcf        eflag_event,ack_error ; reset acknowledge error event flag
        clrf       i2cState            ; reset bus state variable
        call       init_vars           ; re-initialize variables
        banksel    PORTB
        movlw      0xE0                ;error code for ACK
```

```

        movwf    PORTB

        return

;-----
; ***** INITIALIZE VARIABLES USED IN SERVICE_I2C FUNCTION *****
;-----
init_vars
        movlw    1                ; byte count for max1617
        banksel  write_count      ; select GPR bank
        movwf    write_count      ; initialize write count
        movwf    read_count       ; initialize read count

        movlw    write_string     ; get write string array address
        movwf    write_ptr        ; initialize write pointer

        movlw    read_string      ; get read string placement address
        movwf    read_ptr         ; initialize read pointer

        movlw    ADDRESS          ; get address of slave
        movwf    temp_address     ; initialize temporary address hold reg

        banksel  eflag_event      ; select GPR bank
        clrf    eflag_event       ; initialize event flag variable
        btfss   sflag_event,pwm   ;
        clrf    sflag_event       ; initialize event flag variable

        banksel  i2c_rw           ;
        clrf    i2c_rw            ;

        banksel  i2cState         ;
        clrf    i2cState         ;
        return

;*****
;* Put string
;* INPUT: Str_Low, Str_High - points to low and high portion of
;*        string address. ASCII string must be terminated
;*        with a null 0. String must be in ROM with RETLWs
;* OUTPUT: To USART
;*****
Puts
        banksel  TXSTA
        bsf     TXSTA,TXEN        ;enable transmitter
        banksel  index
        clrf    index
        banksel  Str_High         ; move high part of address
        movf    Str_High,w        ; of string into PCLATH
        movwf   PCLATH

Puts_lp

Puts_trmt
        banksel  TXSTA

        btfss   TXSTA,TRMT
        goto    Puts_trmt        ;no, loop

        call    Redirect_Call
        andlw   0xFF              ; test if null char of 0
        btfsc   STATUS,Z
        return
        banksel  TXREG

```



```
        movwf    TXREG                ;output character

        banksel index
        incf    index,f

        goto    Puts_lp                ;no, loop
        return                ;all displayed, finished
Redirect_Call
        banksel Str_Low
        movf    Str_Low,w
        movwf   PCL                    ; goto string table

PutsError
        banksel PORTB
        movlw   0xFE
        movwf   0xFE
        goto    $
;*****
;* Put char
;* INPUT: w = character in ASCII to output
;* OUTPUT: To USART
;*****
Putc
        banksel TXREG
        movwf   TXREG
        banksel TXSTA

putc_xmit
        btfss  TXSTA,TRMT
        goto   putc_xmit
        return

Debug1
        banksel Str_High
        movlw   high Debug1_String
        movwf   Str_High
        movlw   low  Debug1_String
        movwf   Str_Low
        call    Puts
        return

Debug2
        banksel Str_High
        movlw   high Debug2_String
        movwf   tr_High
        movlw   low  Debug2_String
        movwf   Str_Low
        call    Puts
        return

;-----

        CODE    0x300

Welcome_Msg
        banksel index
        movf    index,w
        addlw   low (Welcome_Msg + 5)
        movwf   PCL
        DT
        "Clock throttling example using
MAX1617A and PIC16F873. rev 1.0",0x0D,0x0A,0

;*****
;**** Conversion Periods *****

Conversion_String
        banksel index
        movf    index,w
```

```

addlw    low (Conversion_String + 5)
movwf    PCL
DT                      "Conversion Period: ",0

Seconds_String
banksel  index
movf     index,w
addlw    low (Seconds_String + 5)
movwf    PCL
DT                      " seconds",0

Reserved_String
banksel  index
movf     index,w
addlw    low (Reserved_String + 5)
movwf    PCL
DT                      "Reserved",0

RTLOW_String
banksel  index
movf     index,w
addlw    low (RTLOW_String+ 5)
movwf    PCL
DT                      "Remote TLOW = ",0

RTHIGH_String
banksel  index
movf     index,w
addlw    low (RTHIGH_String+ 5)
movwf    PCL
DT                      "Remote THIGH = ",0

Debug1_String
banksel  index
movf     index,w
addlw    low (Debug1_String + 5)
movwf    PCL
DT                      "Here 1",0x0A,0x0D,0

Debug2_String
banksel  index
movf     index,w
addlw    low (Debug2_String + 5)
movwf    PCL
DT                      "Here 2",0x0a,0x0d,0

                                END
required directive

```



A.1 Init.asm

```
*****  
; Implementing Master I2C with the MSSP module on a PICmicro *  
; *  
*****  
; Filename:  init.asm *  
; Date:      04/04/2000 *  
; Revision:  1.00 *  
; *  
; Tools:    MPLAB  5.00.00 *  
;           MPLINK 2.00.11 *  
;           MPASM  2.40.00 *  
; *  
; *  
; *  
*****  
; Files required: *  
; *  
;   init.asm *  
; *  
;   p16f873.inc *  
; *  
; *  
*****  
; Notes: *  
; *  
; *  
*****/  
  
#include <p16f873.inc> ; processor specific variable definitions  
errorlevel -302  
  
GLOBAL init_ports    ; make function viewable for other modules  
  
;-----  
; ***** INITIALIZE PORTS *****  
;-----  
INIT_CODE          CODE  
  
init_ports  
    banksel  PORTA          ; select SFR bank  
    clrf    PORTA          ;  
    clrf    PORTB          ;  
  
    movlw   0xff  
    movwf   PORTC  
  
    bsf     STATUS,RP0     ; select SFR bank  
    movlw   b'00001111'  
    movwf   ADCON1        ;  
    clrf    TRISB         ;  
    clrf    TRISA         ;  
    movlw   b'00011000'  
    movwf   TRISC         ;RC4,C3 are SDA,SCL  
    bcf     STATUS,RP0     ;RC2 is PWM1  
  
    return  
  
END                    ; required directive
```

A.2 i2ccomm.asm

```

;*****
;
;   Implementing Master I2C with the MSSP module on a PICmicro
;
;*****
;
;   Filename: i2ccomm.asm
;   Date:    04/04/2000
;   Revision: 1.00
;
;   Tools:   MPLAB 5.00.00
;            MPLINK 2.00.11
;            MPASM 2.40.00
;
;*****
;
;   Files required:
;
;           i2ccomm.asm
;
;           i2ccomm.inc
;           flags.inc (referenced in i2ccomm.inc file)
;           i2ccomm1.inc (must be included in main file)
;           p16f873.inc
;
;*****
;
;   Notes:  The routines within this file are used to read from
;           and write to a Slave I2C device. The MSSP initialization
;           function is also contained within this file.
;
;*****/

#include <p16f873.inc>           ; processor specific definitions
#include "i2ccomm.inc"         ; required include file
errorlevel -302

#define FOSC          D'4000000'           ; define FOSC to PICmicro
#define I2CClock      D'400000'           ; define I2C bite rate
#define ClockValue ( ((FOSC/I2CClock)/4) -1) ;

;-----
; ***** I2C Service *****
;-----
I2C_COMM      CODE
service_i2c
;           pagesel i2c_idle           ; ensure PCLATH is set for the section
;           call    i2c_idle           ; verify I2C idle check

           movlw   high I2CJump        ; fetch upper byte of jump table address
           movwf  PCLATH               ; load into upper PC latch
           movlw   i2cSizeMask
           banksel i2cState            ; select GPR bank
           andwf   i2cState,w          ; retrieve current I2C state
           addlw  low (I2CJump + 1)    ; calc state machine jump addr into W
           btfsc  STATUS,C             ; skip if carry occurred
           incf   PCLATH,f             ; otherwise add carry
I2CJump      ; address where jump table branch occurs, this addr also used in fill
           movwf  PCL                  ; index into state machine jump table

```



```

; jump to processing for each state = i2cState value for each state

goto    WrtStart          ; write start sequence          = 0
goto    SendWrtAddr       ; write address, R/W=1          = 1
goto    WrtAckTest        ; test ack,write data          = 2
goto    WrtStop           ; do stop if done              = 3

goto    ReadStart        ; write start sequence          = 4
goto    SendReadAddr     ; write address, R/W=0          = 5
goto    ReadAckTest      ; test acknowledge after address = 6
goto    ReadData         ; read more data              = 7
goto    ReadStop         ; generate stop sequence       = 8

I2CJumpEnd
    Fill (return), (I2CJump-I2CJumpEnd) + i2cSizeMask

;-----
; ***** Write data to Slave *****
;-----
; Generate I2C bus start condition          [ I2C STATE -> 0 ]
WrtStart
    banksel    write_ptr          ; select GPR bank
    movf      write_ptr,w         ; retrieve ptr address
    movwf    FSR                  ; initialize FSR for indirect access
    incf     i2cState,f          ; update I2C state variable
    banksel  SSPCON2             ; select SFR bank
    bsf     SSPCON2,SEN          ; initiate I2C bus start condition

    return          ;

; Generate I2C address write (R/W=0)      [ I2C STATE -> 1 ]
SendWrtAddr
    banksel    temp_address       ; select GPR bank
    bcf      STATUS,C            ; ensure carry bit is clear
    rlf     temp_address,w        ; compose 7-bit address
    incf     i2cState,f          ; update I2C state variable
    banksel  SSPBUF              ; select SFR bank
    movwf   SSPBUF               ; initiate I2C bus write condition
    return          ;

; Test acknowledge after address and data write [ I2C STATE -> 2 ]
WrtAckTest
    banksel    SSPCON2           ; select SFR bank
    btfss    SSPCON2,ACKSTAT     ; test for acknowledge from slave
    goto     WrtData            ; go to write data module
    banksel    eflag_event       ; select GPR bank
    bsf     eflag_event,ack_error; set acknowledge error
    clrf     i2cState           ; reset I2C state variable
    banksel    SSPCON2           ; select SFR bank
    bsf     SSPCON2,PEN          ; initiate I2C bus stop condition
    return          ;

; Generate I2C write data condition
WrtData
    movf     INDF,w              ; retrieve byte into w
    banksel    write_count       ; select GPR bank
    decfsz   write_count,f       ; test if all done with writes
    goto     send_byte           ; not end of string
    incf     i2cState,f          ; update I2C state variable

send_byte
    banksel    SSPBUF           ; select SFR bank
    movwf    SSPBUF             ; initiate I2C bus write condition
    incf     FSR,f             ; increment pointer
    return          ;

; Generate I2C bus stop condition          [ I2C STATE -> 3 ]
```

```

WrtStop
    bankssel    SSPCON2                ; select SFR bank
    btffs      SSPCON2,ACKSTAT        ; test for acknowledge from slave
    goto       no_error                ; bypass setting error flag
    bankssel    eflag_event            ; select GPR bank
    bsf        eflag_event,ack_error; set acknowledge error
    clrf       i2cState                ; reset I2C state variable
    goto       write_or_read

no_error
    bankssel    i2cState                ; select GPR bank
    incf       i2cState,f              ; update I2C state variable for read

write_or_read
    bankssel    i2c_rw                 ; select GPR bank
    btffs      i2c_rw,rw                ; read = 0, write = 1
    goto       ReadStart                ; if it is a read then continue to nxt

state
    btfsc      i2c_rw,stop              ; test stop bit
    goto       ReadStop
    bankse     Max1617_Data
    movf       Max1617_Data,w
    bankssel    SSPBUF                  ; select SFR bank
    movwf     SSPBUF                    ; initiate I2C bus write condition
    bankssel    i2cState                ; select GPR bank
    movlw     0x03                      ;switch to check ack after data write
    movwf     i2cState
    bankssel    i2c_rw                 ; select GPR bank
    bsf       i2c_rw,stop              ;set up for stop on next state

    return

;-----
; ***** Read data from Slave *****
;-----
; Generate I2C start condition          [ I2C STATE -> 4 ]
ReadStart
    bankssel    read_ptr                ; select GPR bank
    movf       read_ptr,W              ; retrieve ptr address
    movwf     FSR                       ; initialize FSR for indirect access
    incf       i2cState,f              ; update I2C state variable
    bankssel    SSPCON2                ; select SFR bank
    bsf        SSPCON2,RSEN            ; initiate I2C bus REstart condition
    return

; Generate I2C address write (R/W=1)   [ I2C STATE -> 5 ]
SendReadAddr
    bankssel    temp_address            ; select GPR bank
    bsf        STATUS,C                ; ensure carry bit is clear
    rlf        temp_address,w          ; compose 7 bit address
    incf       i2cState,f              ; update I2C state variable
    bankssel    SSPBUF                  ; select SFR bank
    movwf     SSPBUF                    ; initiate I2C bus write condition
    return

; Test acknowledge after address write  [ I2C STATE -> 6 ]
ReadAckTest
    bankssel    SSPCON2                ; select SFR bank
    btffs      SSPCON2,ACKSTAT        ; test for not acknowledge from slave
    goto       StartReadData          ; good ack, go issue bus read
    bankssel    eflag_event            ; select GPR bank
    bsf        eflag_event,ack_error; set ack error flag
    clrf       i2cState                ; reset I2C state variable
    bankssel    SSPCON2                ; select SFR bank
    bsf        SSPCON2,PEN             ; initiate I2C bus stop condition
    return

StartReadData

```




```
        bsf        SSPCON2,RCEN          ; generate receive condition
        banksel   i2cState              ; select GPR bank
        incf     i2cState,f            ; update I2C state variable
        return

; Read slave I2C          [ I2C STATE -> 7 ]
ReadData
        banksel   SSPBUF                ; select SFR bank
        movf     SSPBUF,w              ; save off byte into W
        banksel   read_count           ; select GPR bank
        decfsz   read_count,f         ; test if all done with reads
        goto     SendReadAck          ; not end of string so send ACK

; Send Not Acknowledge
SendReadNack
        movwf    INDF                  ; save off null character
        incf     i2cState,f           ; update I2C state variable

        banksel   SSPCON2              ; select SFR bank
        bsf     SSPCON2,ACKDT         ; acknowledge bit state to send (not ack)
        bsf     SSPCON2,ACKEN        ; initiate acknowledge sequence
        return

; Send Acknowledge
SendReadAck
        movwf    INDF                  ; no, save off byte
        incf     FSR,f                ; update receive pointer

        banksel   SSPCON2              ; select SFR bank
        bcf     SSPCON2,ACKDT         ; acknowledge bit state to send
        bsf     SSPCON2,ACKEN        ; initiate acknowledge sequence
        btfsc   SSPCON2,ACKEN        ; ack cycle complete?
        goto     $-1                  ; no, so loop again
        bsf     SSPCON2,RCEN          ; generate receive condition
        return                          ;

; Generate I2C stop condition          [ I2C STATE -> 8 ]
ReadStop
        banksel   SSPCON2              ; select SFR bank
        bcf     PIE1,SSPIE           ; disable SSP interrupt
        bsf     SSPCON2,PEN          ; initiate I2C bus stop condition
        banksel   i2cState              ; select GPR bank
        clrf    i2cState              ; reset I2C state variable
        bsf     sflag_event,rw_done    ; set read/write done flag

        return

;-----
; ***** Generic bus idle check *****
;-----
; test for i2c bus idle state
i2c_idle
        banksel   SSPSTAT              ; select SFR bank
        btfsc   SSPSTAT,R_W          ; test if transmit is progress
        goto     $-1                  ; module busy so wait
        banksel   SSPCON2              ; select SFR bank
        movf     SSPCON2,w            ; get copy of SSPCON2 for status bits
        andlw   0x1F                  ; mask out non-status bits
        btfss   STATUS,Z              ; test for zero state, if Z set, bus is idle
        goto     $-3                  ; bus is busy so test again
        return                          ; return to calling routine
```

```

;-----
; ***** INITIALIZE MSSP MODULE *****
;-----

init_i2c
    banksel    SSPADD            ; select SFR bank
    movlw     ClockValue        ; read selected baud rate
    movwf     SSPADD            ; initialize I2C baud rate

    bsf      SSPSTAT,6          ; select I2C input levels for SMBUS
    bcf      SSPSTAT,7          ; enable slew rate

;    movlw    b'00011000'        ;
;    iorwf    TRISC,f            ; ensure SDA and SCL are inputs
;    movwf    TRISC
    bcf      STATUS,RP0         ; select SFR bank
    movlw    b'00111000'        ;
    movwf    SSPCON            ; Master mode, SSP enable
    return                                ; return from subroutine

                                ; required directive
END

```

A.3 mastri2c.inc

```

;*****
;
;  Filename: mastri2c.inc
;  Date:    04/01/2000
;  Revision: 1.00
;
;  Tools:   MPLAB  5.00.00
;           MPLINK 2.00.11
;           MPASM  2.40.00
;
;*****

;***** INTERRUPT CONTEXT SAVE/RESTORE VARIABLES
INT_VAR    UDATA    0x20            ; create uninitialized data "udata" section
w_temp     RES      1
status_temp RES      1
pclath_temp RES      1

INT_VAR1    UDATA    0xA0            ; reserve location 0xA0
w_temp1     RES      1

;***** GENERAL PURPOSE VARIABLES
GPR_DATA    UDATA
temp_hold   RES      1            ; temp variable for string compare
ptr1        RES      1            ; used as pointer in string compare
ptr2        RES      1            ; used as pointer in string compare
count       RES      1
index       RES      1
sign_num    RES      1
hundreds_num RES      1
tens_num    RES      1
ones_num    RES      1
twos_num    RES      1
timer1count RES      1

```



```

Max1617_Cmd RES 1
Str_High RES 1
Str_Low RES 1
PWM_DC RES 1

```

```

STRING_DATA UDATA
write_string RES D'30'
read_string RES D'30'

```

```

EXTERN init_ports ; reference linkage for function

```

A.4 i2ccomm.inc

```

;*****
;
; Filename: i2ccomm.inc
; Date: 04/04/2000
; Revision: 1.00
;
; Tools: MPLAB 5.00.00
; MPLINK 2.00.11
; MPASM 2.40.00
;
;*****
;
; Notes:
;
; This file is to be included in the i2ccomm.asm file
;
;*****/
#include "flags.inc" ; required include file

i2cSizeMask EQU 0x0F

GLOBAL sflag_event ; make variable viewable for other modules
GLOBAL eflag_event ; make variable viewable for other modules
GLOBAL i2cState ; make variable viewable for other modules
GLOBAL read_count ; make variable viewable for other modules
GLOBAL write_count ; make variable viewable for other modules
GLOBAL write_ptr ; make variable viewable for other modules
GLOBAL read_ptr ; make variable viewable for other modules
GLOBAL temp_address ; make variable viewable for other module
GLOBAL init_i2c ; make function viewable for other modules
GLOBAL service_i2c ; make function viewable for other modules
GLOBAL i2c_rw
GLOBAL Max1617_Data

;***** GENERAL PURPOSE VARIABLES
GPR_DATA UDATA
sflag_event RES 1 ; variable for i2c general status flags
eflag_event RES 1 ; variable for i2c error status flags
i2cState RES 1 ; I2C state machine variable
read_count RES 1 ; variable used for slave read byte count
write_count RES 1 ; variable used for slave write byte count
write_ptr RES 1 ; variable used for pointer (writes to)
read_ptr RES 1 ; variable used for pointer (reads from)
temp_address RES 1 ; variable used for passing address to
functions

```



```

i2c_rw          RES      1
Max1617_Data    RES      1

;*****
;
; Additional notes on variable usage:
;
; The variables listed below are used within the function
; service_i2c. These variables must be initialized with the
; appropriate data from within the calling file. In this
; application code the main file is 'mastri2c.asm'. This file
; contains the function call to service_i2c. It also contains
; the function for initializing these variables, called 'init_vars'
;
; To use the service_i2c function to read from and write to an
; I2C slave device, information is passed to this function via
; the following variables.
;
;
; The following variables are used as function parameters:
;
; read_count - Initialize this variable for the number of bytes
;              to read from the slave I2C device.
; write_count - Initialize this variable for the number of bytes
;              to write to the slave I2C device.
; write_ptr - Initialize this variable with the address of the
;            data string to write to the slave I2C device.
; read_ptr - Initialize this variable with the address of the
;           location for storing data read from the slave I2C
;           device.
; temp_address - Initialize this variable with the address of the
;              slave I2C device to communicate with.
;
;
; The following variables are used as status or error events
;
; sflag_event - This variable is implemented for status or
;              event flags. The flags are defined in the file
;              'flags.inc'.
; eflag_event - This variable is implemented for error flags. The
;              flags are defined in the file 'flags.inc'.
;
;
; The following variable is used in the state machine jump table.
;
; i2cState - This variable holds the next I2C state to execute.
;
;*****

i2ccomml.inc
;*****
;
; Filename: i2ccomml.inc
; Date: 04/04/2000
; Revision: 1.00
;
; Tools: MPLAB 5.00.00
;         MPLINK 2.00.11
;         MPASM 2.40.00
;
;*****
;
; Notes:
;
; This file is to be included in the <main.asm> file. The
; <main.asm> notation represents the file which has the
; subroutine calls for the functions 'service_i2c' and 'init_i2c'.

```



```

;
;
;
;*****/

        #include "flags.inc"          ; required include file

GLOBAL  write_string          ; make variable viewable for other modules
GLOBAL  read_string          ; make variable viewable for other modules

EXTERN  sflag_event          ; reference linkage for variable
EXTERN  eflag_event          ; reference linkage for variable
EXTERN  i2cState             ; reference linkage for variable
EXTERN  read_count           ; reference linkage for variable
EXTERN  write_count          ; reference linkage for variable
EXTERN  write_ptr            ; reference linkage for variable
EXTERN  read_ptr             ; reference linkage for variable
EXTERN  temp_address         ; reference linkage for variable

EXTERN  init_i2c             ; reference linkage for function
EXTERN  service_i2c          ; reference linkage for function
EXTERN  i2c_rw
EXTERN  Max1617_Data

;*****
;
; Additional notes on variables declared as EXTERN
;
; The variables listed below are used within the function
; service_i2c. These variables must be initialized with the
; appropriate data from within the calling file. In this
; application code the main file is 'mastri2c.asm'. This file
; contains the function call to service_i2c. It also contains
; the function for initializing these variables, called 'init_vars'
;
; To use the service_i2c function to read from and write to an
; I2C slave device, information is passed to this function via
; the following variables.
;
;
; The following variables are used as function parameters:
;
; read_count - Initialize this variable for the number of bytes
; to read from the slave I2C device.
; write_count - Initialize this variable for the number of bytes
; to write to the slave I2C device.
; write_ptr - Initialize this variable with the address of the
; data string to write to the slave I2C device.
; read_ptr - Initialize this variable with the address of the
; location for storing data read from the slave I2C
; device.
; temp_address - Initialize this variable with the address of the
; slave I2C device to communicate with.
;
;
; The following variables are used as status or error events
;
; sflag_event - This variable is implemented for status or
; event flags. The flags are defined in the file
; 'flags.inc'.
; eflag_event - This variable is implemented for error flags. The
; flags are defined in the file 'flags.inc'.
;
;
; The following variable is used in the state machine jmp table.
;
;
```

```
; i2cState - This variable holds the next I2C state to execute.      *
;                                                                 *
;*****
```

A.5 max1617a.inc

```
;Max1617A constants
;4/24/00 - Rick Evans

NUMSTATES    EQU    10
RRTE         EQU    0x01    ;Command for reading remote temp sensor
RSL         EQU    0x02    ;Command for reading status reg
RCL         EQU    0x03    ;Command for reading configuration byte
RCRA         EQU    0x04    ;Command for reading conversion rate byte
RLHN         EQU    0x05    ;Command for reading local THIGH limit
RLLI         EQU    0x06    ;Command for reading local TLOW limit
RRHI         EQU    0x07    ;Command for reading remote thigh limit
RRLS         EQU    0x08    ;Command for reading remote TLOW limit
WCA         EQU    0x09    ;Command for writing configuration reg
WCRW         EQU    0x0A    ;Command for writing conversion rate reg
WLHO         EQU    0x0B    ;Command for writing local THIGH limit
WLLM         EQU    0x0C    ;Write local TLOW limit
WRHA         EQU    0x0D    ;Command for writing remote THIGH limit reg
WRLN         EQU    0x0E    ;Command for writing remote TLOW limit reg
```

A.6 flags.inc

```
;*****
;
; Filename: flags.inc      *
; Date:    04/04/2000    *
; Revision: 1.00        *
;
; Tools:   MPLAB  5.00.00 *
;          MPLINK 2.00.11 *
;          MPASM  2.40.00 *
;
;*****
;
; Notes:
;
;          This file defines the flags used in the i2ccomm.asm file.
;
;
;*****/

; bits for variable sflag_event
#define sh1      0      ; place holder
#define sh2      1      ; place holder
#define sh3      2      ; place holder
#define sh4      3      ; place holder
#define sh5      4      ; place holder
#define pwm      5      ; if pwm is enabled (clk throttling)
#define tmr1_ovr 6      ; timer1 overflow
#define rw_done  7      ; flag bit

; bits for variable eflag_event
#define ack_error 0      ; flag bit
#define eh1       1      ; place holder
#define eh2       2      ; place holder
#define eh3       3      ; place holder
```



```
#define eh4          4          ; place holder
#define eh5          5          ; place holder
#define eh6          6          ; place holder
#define eh7          7          ; place holder

; bits for variable i2c_rw
#define rw           0          ; flag bit
#define stop         1          ; stop flag bit for write data command
#define rw2          2          ; place holder
#define rw3          3          ; place holder
#define rw4          4          ; place holder
#define rw5          5          ; place holder
#define rw6          6          ; place holder
#define rw7          7          ; place holder
```

