

***Romeo and Juliet* Unit**

Literary Terms

Week 1:

- Prologue An opening speech that introduces a play and gives the audience the play's basic plot.
- Pun The humorous (usually) use of a word or phrase to suggest two or more meanings at the same time.

Week 2:

- Soliloquy A speech delivered by a character alone on stage to allow people to know what he or she is thinking or feeling.
- Imagery A picture drawn with words that creates a picture in the mind of the reader.
- Foreshadowing The use of clues to suggest what might happen later in the plot.

Week 3:

- Reversal The turning point where the forces of the conflict come together and the situation either begins to improve (comedy) or get worse (tragedy).
- Dramatic Irony The words or acts of a character in a play that may carry a meaning unperceived by himself but understood by the audience. Usually the character's own interests are involved in a way he cannot understand.
- Climax The high point to which the plot consistently builds.