Intel® MPI Library Reference Manual

Disclaimer and Legal Information

MPI Legal Notices

Intel® MPI Library is based in part on the MPICH2* implementation of MPI from Argonne National Laboratory* (ANL).

Intel® MPI Library is also based in part on InfiniBand Architecture* RDMA drivers from MVAPICH2* from Ohio State University’s Network-Based Computing Laboratory.

Contents

Overview

The Intel® MPI Library is a multi-fabric message passing library that implements the Message Passing Interface, v2 (MPI-2) specification. It enables you to switch interconnection fabrics without re-linking.

The library is included in the following kits:

Intel® MPI Library Runtime Environment contains the tools you need to run programs including MPD daemons and supporting utilities, shared (`.so`) libraries, Release Notes, a Getting Started Guide, and a Reference Manual.

Intel® MPI Library Development Kit includes all of the Runtime Environment components plus compilation tools including compiler commands such as `mpicc`, include files and modules, static (`.a`) libraries, debug libraries, trace libraries, and test codes.

The goal of this *Reference Manual* is to provide you with a complete command and tuning reference for the Intel® MPI Library.

Command Reference

Compiler Commands

The following table lists available MPI compiler commands and the underlying compilers, compiler families, languages, and application binary interfaces (ABIs) that they support.

Compiler Command	Underlying Compiler	Supported Language(s)	Supported ABI(s)
GNU* compilers			
mpicc	gcc, cc	C	32/64 bit
mpicxx	g++ v3.x	C/C++	32/64 bit
mpicxx2	g++ v2.x	C/C++	32/64 bit
mpif77	g77	F77	32/64 bit
Intel® compilers version 8.0, 8.1 or 9.0			
mpiicc	icc	C	32/64 bit
mpiicpc	icpc	C++	32/64 bit
mpiifort	ifort	F77/F90	32/64 bit
Intel® compilers version 7.1			
mpiicc7	icc	C	32 bit
mpiicpc7	icpc	C++	32 bit
mpiifc	ifc	F77/F90	32 bit
mpiecc	ecc	C	64 bit
mpiecpc	ecpc	C++	64 bit
mpiefc	efc	F77/F90	64 bit

NOTES

Compiler commands are only available in the Intel® MPI Library Development Kit.

Compiler commands are in the `<installdir>/bin` *directory. For Intel® EM64T, 64-bit-enabled compiler commands are in the* `<installdir>/bin64` *directory and 32-bit compiler commands are in the* `<installdir>/bin` *directory.*

Ensure that the corresponding underlying compilers (32-bit or 64-bit, as appropriate) are already in your `PATH`.

To port existing, MPI-enabled applications to Intel® MPI Library, recompile all sources.

To compile and link without using the `mpicc` *and related commands, run the appropriate command with the* `-show` *option added. The output will indicate the correct flags, options, includes, defines, and libraries to add to the compile and link lines. For example, use the following command to show the required compile flags, options, and then include paths for compiling source files:*

```
$ mpicc -show -c test.c
```

Use the following command to show the required link flags, options, and libraries for linking object files:

```
$ mpicc -show -o a.out test.o
```

Compiler Command Options

-show

Use this option to display the compilation and linkage commands without actually running them. This is useful for debugging, for submitting support issues, or for determining compile and link options for complex builds.

-echo

Use this option to display everything that the command script does.

-{cc,cxx,fc,f77,f90}=<*compiler*>

Use this option to set the path/name of the underlying compiler to be used.

-g or -debug

Use the `-g` or `-debug` options to compile program in debug mode, and link the resulting executable against the debugging versions of the libraries. See also `I_MPI_DEBUG`, in Section *Environment variables*, for information on how to use additional debug features with `-g` builds.

-O

Use this option to enable optimization. If -g is used, `-O` is not implied. Specify `-O` explicitly if you want to enable optimization.

-t or –trace

Use the `-t` or `-trace` option to link the resulting executable against the Intel® Trace Collector. Use the `-t=log` or `-trace=log` options to link the resulting executable against the logging versions of `Intel MPI` libraries and the Intel® Trace Collector.

Include the installation path of the Intel® Trace Collector into the `VT_ROOT` environment variable to use this option.

-static_mpi

Use this option to link the main `libmpi` library statically. This option does not affect the default linkage method for other libraries.

-dynamic_log

Use this option in combination with the `-t` option to link the Intel® Trace Collector library dynamically. This option does not affect the default linkage method for other libraries.

Include the `$VT_ROOT/slib` element into the `LD_LIBRARY_PATH` environment variable to run the resulting programs.

-nocompchk

Use this option to disable compiler setup checks and to speed up compilation in some cases. By default, each compiler command performs checks to ensure that the appropriate underlying compiler is set up correctly.

Configuration Files

You can create compiler configuration files using the following file naming convention:

```
<installdir>/etc/mpi<compiler>-<name>.conf
```

where:

`<compiler> = {cc,cxx,f77,f90}`, depending on the language being compiled

`<name>` = name of underlying compiler with spaces replaced by hyphens

For example, the `<name>` value for `cc -64` is `cc--64`.

Source this file, if it exists, prior to compiling or linking to enable changes to the environment on a per-compiler-command basis.

Environment Variables

MPICH_{CC,CXX,F77,F90}=<*compiler*>

Set the path/name of the underlying compiler to be used.

CFLAGS=<*flags*>

Add additional `CFLAGS` to be used in compile and/or link steps.

LDFLAGS=<*flags*>

Set additional `LDFLAGS` to be used in the link step.

VT_ROOT=<*path*>

Set Intel® Trace Collector installation directory path.

Job Startup Commands

mpiexec

Syntax

```
mpiexec <g-options> <l-options> <executable>
```

or

```
mpiexec <g-options> <l-options> <executable> : \
<l-options> <executable> …
```

or

```
mpiexec -configfile <file>
```

Arguments

`<g-options>`	Global options that apply to all MPI processes
`<l-options>`	Local options that apply to a single arg-set
`<executable>`	`./a.out`, or `path/name` of executable, compiled with `mpicc` or related command
`<file>`	File containing command-line options (see below)

Description

In the first form, run the specified <executable> with the specified options. All the global and/or local options apply to all MPI processes. A single arg-set is assumed.

In the second form, divide the command line into multiple arg-sets, separated by colon characters. All the global options apply to all MPI processes, but the various local options and the <executable> that is executed can be specified separately for each arg-set.

In the third form, read the command line from the specified <file>. For a command with a single arg-set, the entire command should be specified on a single line in <file>. For a command with multiple arg-sets, each arg-set should be specified on a single, separate line in <file>. Global options should always appear at the beginning of the first line in <file>.

MPD daemons must already be running in order for mpiexec to succeed.

If "." is not in the PATH on all nodes in the cluster, specify the <executable> as ./a.out rather than a.out.

Global Options

-version or -V

Use this option to output Intel® MPI Library version information.

-nolocal

Use this option to avoid running the <executable> on the host where the mpiexec is launched. This option is useful, for example, on clusters that deploy a dedicated master node for starting the MPI jobs, and a set of compute nodes for running the actual MPI processes.

-perhost <# of processes>

Use this option to place the indicated number of consecutive MPI processes on every host.

The mpiexec command controls how the ranks of the processes are allocated to the nodes in the cluster. By default, mpiexec uses round-robin assignment of ranks to nodes. This placement algorithm may not be the best choice for your application, particularly for clusters with SMP nodes.

To change this default behavior, set the number of processes per host using the -perhost option, and set the total number of processes by using the -n option (see *Local Options*). Then the first <# of processes> indicated by the -perhost option will be run on the first host, the next <# of processes> on the next host, and so on.

This is shorthand for using the multiple arg-sets that run the same number of processes on each indicated host. Hence, the -perhost option does not make sense for the second form of the mpiexec command.

-genv <ENVVAR> <value>

Use this option to set the environment variable <ENVVAR> to the specified <value> for all MPI processes.

-genvnone

Use this option to not propagate any environment variables to any MPI processes. The default is to propagate the entire environment from which mpiexec was called.

-g<l-option>

Use this option to apply the named local option `<l-option>` globally. See also Section *Local Options* for local options.

-tv

Use this option to run the `<executable>` under the TotalView* debugger. For example:

```
$ mpiexec -tv -n <# of processes> ./a.out
```

See also Section *Environment Variables* for information on how to select the TotalView* executable file.

Local Options

-n <# of processes> or -np <# of processes>

Use this option to set the number of MPI processes to run the current arg-set on.

-env <ENVVAR> <value>

Use this option to set the environment variable `<ENVVAR>` to the specified `<value>` for all MPI processes in the current arg-set.

-host <nodename>

Use this option to specify the particular `<nodename>` on which the MPI processes for the current arg-set are to be run.

-path <directory>

Use this option to specify the path to find the `<executable>` that is to be executed for the current arg-set.

-wdir <directory>

Use this option to specify the working directory in which the `<executable>` is to be run for the current arg-set.

Configuration Files

You can create `mpiexec` configuration files using the following file naming convention:

```
<installdir>/etc/mpiexec.conf
$HOME/.mpiexec.conf
$PWD/mpiexec.conf
```

Syntax

The format of the `mpiexec.conf` files is free-format text containing default `mpiexec` command-line options. Blank lines and lines that start with a `'#'` character in the very first column of the line are ignored.

Description

If these files exist, their contents are prepended to the command-line options for `mpiexec` in the following order:

1. System-wide `<installdir>/etc/mpiexec.conf` (if any)
2. User-specific `$HOME/.mpiexec.conf` (if any)

3. Session-specific `$PWD/mpiexec.conf` (if any)

This applies to all forms of the `mpiexec` command.

Use the `mpiexec.conf` files to specify the default options you will apply to all `mpiexec` commands. For example, to specify a default device, add the following to the respective `mpiexec.conf` file:
`-genv I_MPI_DEVICE <device>`

Environment Variables

MPIEXEC_TIMEOUT

Set the `mpiexec` timeout.

Syntax

`MPIEXEC_TIMEOUT=<timeout>`

Arguments

`<timeout>`	Defines mpiexec timeout period in seconds
`> 0`	There is no default timeout value

Description

Set this variable to make `mpiexec` terminate the job `<timeout>` seconds after its launch.

I_MPI_DEVICE

Select the particular network fabric and MPI device to be used.

Syntax

`I_MPI_DEVICE=<device>[:<provider>]`

Arguments

`<device>`	One of {`sock`, `shm`, `ssm`}
`sock`	TCP/Ethernet/sockets
`shm`	shared-memory only (no sockets)
`ssm`	Combined `sock+shm` (for clusters with SMP nodes)
`sock_dbg`	Debug-enabled version of the `sock` device
`shm_dbg`	Debug-enabled version of the `shm` device
`ssm_dbg`	Debug-enabled version of the `ssm` device
`sock_log`	Trace-enabled version of the `sock` device
`shm_log`	Trace-enabled version of the `shm` device
`ssm_log`	Trace-enabled version of the `ssm` device

`<device>`	One of {`rdma`, `rdssm`}
`<provider>`	Optional DAPL* provider name
`rdma`	RDMA-capable network fabrics including InfiniBand*, Myrinet* (via DAPL*)

rdssm	Combined ssm+rdma (for clusters with SMP nodes and RDMA-capable network fabrics)
rdma_dbg	Debug-enabled version of the rdma device
rdssm_dbg	Debug-enabled version of the rdssm device
rdma_log	Trace-enabled version of the rdma device
rdssm_log	Trace-enabled version of the rdssm device

Description

Set this variable to select a particular network fabric and MPI device. If the I_MPI_DEVICE variable is not defined, the library tries to load the MPI device pointed to by the libmpi.def.so symbolic link.

For example, to select the shared-memory device, use the following command:

```
$ mpiexec -n <#ranks> -env I_MPI_DEVICE shm <executable>
```

Use the <provider> specification only for the {rdma,rdssm} devices. For these devices, if <provider> is not specified, the first DAPL* provider in /etc/dat.conf is used. If the <provider> is set to none, the rdssm device establishes sockets connections between the nodes without trying to establish DAPL* connections first.

NOTES

- *If you build the MPI program using* mpicc -g*, the normal* <device> *settings such as* sock, shm, ssm, rdma, *and* rdssm *select the debug-enabled versions of the devices by default.*

- *If you build the MPI program using* mpicc -t=log*, the normal* <device> *settings such as* sock, shm, ssm, rdma, *and* rdssm *select the trace-enabled versions of the devices by default.*

- *The debug-enabled and trace-enabled versions of the devices are only available when you use the Intel® MPI Library Development Kit.*

I_MPI_FALLBACK_DEVICE

Control fallback upon the static built-in MPI sock device.

Syntax

I_MPI_FALLBACK_DEVICE=<arg>

Arguments

<arg>	Binary indicator
enable, yes, on, 1	Try to load MPI device indicated by the I_MPI_DEVICE environment variable or, if this variable is not defined, libmpi.def.so symbolic link. Fall back upon the static built-in MPI sock device if the above fails. This is the default value.
disable, no, off, 0	Terminate the job if the MPI device selected by the I_MPI_DEVICE environment variable or libmpi.def.so symbolic link cannot be loaded.

Description

Set this variable to control fallback upon the static built-in MPI `sock` device.

If the `I_MPI_FALLBACK_DEVICE` is set to `enable` and an attempt to load a dynamic MPI device fails, the library falls back upon the static built-in MPI `sock` device. This device ensures that the job will run but it may not provide the highest possible performance for the given cluster configuration.

If the `I_MPI_FALLBACK_DEVICE` is set to `disable` and an attempt to load a dynamic MPI device fails, the library terminates the MPI job.

I_MPI_DEBUG

Print out debugging information when an MPI program starts running.

Syntax

`I_MPI_DEBUG=<level>`

Arguments

`<level>`	Indicates level of debug information provided
`(unset)`	Print no debugging information
`1`	Print warnings if the specified `I_MPI_DEVICE` could not be used for some reason
`2`	Use to positively confirm which `I_MPI_DEVICE` was used
`> 2`	Add extra levels of debug information

Description

Set this variable to control output of the debugging information.

The `I_MPI_DEBUG` mechanism augments the `MPICH_DBG_OUTPUT` debug mechanism from MPICH2*. `I_MPI_DEBUG` overrides and implies `MPICH_DBG_OUTPUT=stdout`.

Compiling with `mpicc -g`, or using `I_MPI_DEVICE=<device>_dbg`, causes considerable amounts of additional debug information to be printed.

TOTALVIEW

Select the particular TotalView* executable file to use.

Syntax

`TOTALVIEW=<path>`

Arguments

`<path>`	Path/name of the TotalView* executable file instead of the default `totalview`

Description

Set this variable to or select a particular TotalView* executable file.

MPD Daemon Commands

mpdboot

Syntax

```
mpdboot  [ -n <#nodes> ] [ -f <hostsfile> ] [ -h ] [ -r <rshcmd> ] \
         [ -u <user> ] [ -m <mpdcmd> ] [ --loccons ] [ --remcons ] \
         [ -s ] [ -d ] [ -v ] [ -1 ] [ --ncpus=<ncpus> ]
```

or

```
mpdboot  [ --totalnum=<#nodes> ] [ --file=<hostsfile> ] [ --help ] \
         [ --rsh=<rshcmd> ] [ --user=<user> ] [ --mpd=<mpdcmd> ] \
         [ --loccons ] [ --remcons ] [ --shell ] [ --debug ] \
         [ --verbose ] [ -1 ] [ --ncpus=<ncpus> ]
```

Arguments

`-h, --help`	Display help message
`-d, --debug`	Print debug information
`-v, --verbose`	Print extra verbose information. Show the rshcmd attempts
`-n <#nodes>` `--totalnum=<#nodes>`	Number of nodes in mpd.hosts on which daemons start
`-r <rshcmd>` `--rsh=<rshcmd>`	Specify remote shell to start daemons and jobs
`-f <hostsfile>` `--file=<hostsfile>`	Path/name of file that contains the list of machine names on which daemons start.
`-1`	Remove a restriction of starting only one mpd per machine
`-m <mpdcmd>` `--mpd=<mpdcms>`	Specify the full path name of mpd on the remote hosts
`-s, --shell`	Specify shell
`-u <user>` `--user=<user>`	Specify user
`--loccons`	Do not create local MPD consoles
`--remcons`	Do not create remote MPD consoles
`--ncpus=<ncpus>`	Indicate how many processors to use on the local machine (other nodes are listed in the hosts file)

Description

Start `mpd` daemons on the specified number of nodes by providing a list of node machine names in *`<mpd.hosts>`*.

The `mpd` daemons are started using the `rsh` command by default. If the `rsh` connectivity is not enabled, use the `-r ssh` option to switch over to the `ssh`. Make sure that all nodes of the cluster can connect to each other via `rsh` command without password or, if the `-r ssh` option is used, via `ssh` command without password.

mpdtrace

Determine whether `mpd` is running.

Syntax

```
mpdtrace [-l]
```

Arguments

`-l`	Show MPD identifiers instead of the hostnames

Description

Use this command to list hostnames or identifiers of the `mpd` in the ring. The identifiers have the form <*hostname*>_<*port number*>.

mpdallexit

Shut down all `mpd` daemons on all nodes.

Description

Use this command to shutdown all `mpd` rings.

mpdcleanup

Syntax

```
mpdcleanup  [ -f <hostsfile> ] [ -r <rshcmd> ] [ -u <user> ] \
            [ -c <cleancmd> ]
```

or

```
mpdcleanup  [ --file=<hostsfile> ] [ --rsh=<rshcmd> ] \
            [ --user=<user> ] [ --clean=<cleancmd> ]
```

Arguments

`-f <hostsfile>` `--file=<hostsfile>`	Specify the file of machines to cleanup
`-r <rshcmd>` `--rsh=<rshcmd>`	Specify remote shell to use
`-u <user>` `--user=<user>`	Specify user
`-c <cleancmd>` `--clean=<cleancmd>`	Specify command to use for removing UNIX* socket

Description

Use this command to remove the UNIX* socket on local and remote machines.

Configuration Files

$HOME/.mpd.conf

This file contains the mpd daemon password. Use it to control access to the daemons by various Intel® MPI Library users.

Syntax

The file contains a single line:

`secretword=<mpd password>`

Description

An arbitrary *<mpd password>* string only controls access to the mpd daemons by various cluster users. Do not use any Linux* login password here.

Place the $HOME/.mpd.conf file on a network-mounted file system, or replicate this file so that it is accessible as $HOME/.mpd.conf on all nodes in the cluster.

When mpdboot is executed by some non-root *<user>*, this file should have owner set to *<user>*, group set to *<<user>'s group>*, and mode set to 600 (user read and write privileges only).

mpd.hosts

This file contains the list of node machine names which the mpdboot command uses.

Ensure that this file only needs to be accessible by the user who runs mpdboot on the node/machine where the mpdboot command is actually invoked.

Syntax

The format of the mpd.hosts file is a list of machine names, one name per line. Blank lines, and lines that start with a '#' character in the very first column of the line, are ignored.

Environment Variables

PATH

Make the PATH settings required for mpdboot and other mpd daemon commands.

NOTES

- *The <installdir>/bin directory (<installdir>/bin64 directory for Intel® EM64T 64-bit mode) and the path to Python* version 2.2 or higher should be in the PATH in order for mpd daemon commands to succeed.*

MPD_CON_EXT

Set unique name of the mpd console file.

Syntax

`MPD_CON_EXT=<tag>`

Arguments

<tag>	Unique MPD identifier

Description

Set this variable to different unique values to allow several mpd rings to co-exist.

Normally, every new mpd ring totally replaces the older one. Correct use of the MPD_CON_EXT variable allows several mpd rings to co-exist.

See section *Simplified Job Startup Command* to learn about an easier way to run several Intel® MPI Library jobs at once.

I_MPI_MPD_CONF

Set the path/name of the mpd configuration file.

Syntax

I_MPI_MPD_CONF=*<path/name>*

Arguments

<path/name>	Absolute path of the MPD configuration file

Description

Set this variable to define the absolute path of the file that will be used by the mpdboot script instead of the default value ${HOME}/.mpd.conf .

I_MPI_MPD_CONNECTION_TIMEOUT

Set the mpd connection timeout.

Syntax

I_MPI_MPD_CONNECTION_TIMEOUT=*<timeout>*

Arguments

<timeout>	Defines MPD connection timeout period in seconds
> 0	The default *timeout* value is equal to 20 seconds

Description

Set this variable to make mpd terminate the job if another mpd cannot be connected to in at most *<timeout>* seconds.

Simplified Job Startup Command

mpirun

Syntax

mpirun *[<mpdboot options>] <mpiexec options>*

Arguments

<mpdboot options>	mpdboot options as described in the mpdboot section above, except -n
<mpiexec options>	mpiexec options as described in the mpiexec section above

Description

Use this command to start an independent ring of mpd daemons, launch an MPI job, and shut down the mpd ring upon the job termination.

The first non-mpdboot option (including -n or -np) delimits the mpdboot and mpiexec options. All options up to this point, excluding the delimiting option, are passed to the mpdboot

command. All options from this point on, including the delimiting option are passed to the `mpiexec` command.

All configuration files and environment variables applicable to the `mpdboot` and `mpiexec` commands are also pertinent to the `mpirun`.

The set of hosts is defined by the following rules checked in order:

1. All host names from the `mpdboot` host file (either `mpd.hosts` or the file specified by the `-f` option).
2. All host names returned by the `mpdtrace` command, in case there is an `mpd` ring running.
3. Local host (a warning is issued in this case).

The `mpirun` command also detects if the MPI job is submitted in a session allocated using a job scheduler like Torque*, PBS Pro*, or LSF*. In this case, the `mpirun` command extracts the host list from the respective environment and uses these nodes fully automatically according to the above scheme.

In other words, if you work under one of the aforementioned job schedulers, you don’t have to create the `mpd.hosts` file yourself. Just allocate the session you need using the particular job scheduler installed on your system, and use the `mpirun` command inside this session to run your MPI job.

See the product *Release Notes* for a complete list of the supported job schedulers.

Tuning Reference

The Intel® MPI Library provides many environment variables that can be used to influence program behavior and performance at run time. These variables are described below.

Process Pinning

I_MPI_PIN_MODE

I_MPI_PIN_PROCS

Pin processes to the CPUs to prevent undesired process migration.

Syntax

`I_MPI_PIN_MODE=<pinmode>`

`I_MPI_PIN_PROCS=<proclist>`

Arguments

<pinmode>	Selects CPU pinning mode
`mpd`	Pin processes inside MPD (certain systems only)
`lib`	Pin processes inside MPI library. This is the default value.

<proclist>	Defines process to CPU map
`all`	Use all CPUs in order
`n`	Use only CPU number n (0,1, … , total number of CPUs - 1)
`m-n`	Use CPUs from m to n
`k,l-m,n`	Use CPUs k, l thru m, and n

Description

Set these variables to enable and control process pinning.

Set the variable `I_MPI_PIN_MODE` to `lib` to make the Intel® MPI Library pin the processes. Set the `I_MPI_PIN_PROCS` variable to define the set of processors. This approach works on all systems.

Set the variable `I_MPI_PIN_MODE` to `mpd` to make `mpd` daemon pin processes via system specific means if they are available. Set the `I_MPI_PIN_PROCS` variable to define the set of processors. This approach works only on certain systems. It may allow memory co-location to be performed in addition to the process pinning.

If only the variable `I_MPI_PIN_PROCS` is defined, the `I_MPI_PIN_MODE` value `lib` is assumed. If only the variable `I_MPI_PIN_MODE` is defined, the `I_MPI_PIN_PROCS` value `all` is assumed.

Process pinning is performed if the number of CPUs on a node is less than number of processes and if the operating system provides the necessary kernel interfaces.

If no CPU set is defined in the system, the number and order of the processors corresponds to the output of the `cat /proc/cpuinfo` command. If a CPU set is defined in the system, the `I_MPI_PIN_PROCS` value refers to the logical processors enabled in the current process set.

This variable does not influence the process placement that is controlled by the `mpdboot` and `mpiexec` commands. However, when this variable is defined and a process is placed upon the node, this process is bound to the next CPU out of the specified set.

Note that every host can be made to use their own value of an environment variable, or use a global value.

Device Control

I_MPI_EAGER_THRESHOLD

Change the eager/rendezvous cutover point for all devices.

Syntax

`I_MPI_EAGER_THRESHOLD=<nbytes>`

Arguments

`<nbytes>`	Defines eager/rendezvous cutover point
`> 0`	The default *nbytes* value is equal to 12800 for the `shm`, `ssm`, `rdma`, and `rdssm` devices, and 262144 bytes for the `sock` device

Description

Set this variable to control the point-to-point protocol switchover point.

There are eager and rendezvous protocols for data transferred by the library. Messages shorter than or equal in size to `<nbytes>` are sent eagerly. Larger messages are sent by using more memory efficient rendezvous protocol.

RDMA and RDSSM Device Control

RDMA_IBA_EAGER_THRESHOLD

Change the eager/rendezvous cutover point.

Syntax

`RDMA_IBA_EAGER_THRESHOLD=<nbytes>`

Arguments

`<nbytes>`	Defines eager/rendezvous cutover point
`> 0`	The default *nbytes* value is equal to 16512

Description

Set this variable to control low level point-to-point protocol switchover point.

There are low level eager and rendezvous protocols for data transferred by the `rdma` and `rdssm` devices. Messages shorter than or equal in size to `<nbytes>` are sent eagerly through internal pre-registered buffers. Larger messages are sent by using more memory efficient rendezvous protocol.

NOTES

- *This variable also determines the size of every pre-registered buffer. The higher it is, the more memory will be used for every established connection.*

NUM_RDMA_BUFFER

Change the number of internal pre-registered buffers for each pair in a process group.

Syntax

`NUM_RDMA_BUFFER=<nbuf>`

Arguments

`<nbuf>`	Defines the number of buffers for each pair in a process group
`> 0`	The default *nbuf* value ranges between 8 and 40 depending on the cluster size and platform

Description

Set this variable to change the number of internal pre-registered buffers for each pair in a process group.

NOTES

- *The more pre-registered buffers are available, the more memory will be used for every established connection.*

I_MPI_RDMA_TRANSLATION_CACHE

Turn on/off the mode of using a registration cache.

Syntax

`I_MPI_RDMA_TRANSLATION_CACHE=<arg>`

Arguments

`<arg>`	Binary indicator
`enable, yes, on, 1`	Turn the memory registration cache on. This is the default state
`disable, no, off, 0`	Turn the memory registration cache off

Description

Set this variable to turn the memory registration cache on or off.

The cache substantially increases performance but may lead to correctness issues in certain rare situations. See the product *Release Notes* for further details.

I_MPI_DAPL_IP_ADDR

I_MPI_DAPL_HOST

I_MPI_DAPL_HOST_SUFFIX

Specify the Interface Adapter (IA) address.

Syntax

`I_MPI_DAPL_IP_ADDR=<ipaddr>`

`I_MPI_DAPL_HOST=<hostname>`

`I_MPI_DAPL_HOST_SUFFIX=<hostsuff>`

Arguments

<ipaddr>	Defines the IA address as an explicit IP address. The value *ipaddr* should contain IP address of the host in the usual convention

<hostname>	Defines the IA address using a host name

<hostsuff>	Provides explicit hostname suffix that is prepended to the host name.

Description

Set the `I_MPI_DAPL_IP_ADDR`, `I_MPI_DAPL_HOST`, or `I_MPI_DAPL_HOST_SUFFIX` variables to control the identity of the Interface Adapter (IA).

NOTES

- *If none of these three variables is set, the IA address is determined automatically. This is the recommended mode of operation.*

I_MPI_DAPL_PORT

Specify the PSP (Public Service Point) value.

Syntax

`I_MPI_DAPL_PORT=<port>`

Arguments

<port>	Defines the port value
`Between 1024 and 65536`	The value of *port* must be an integer number between 1024 and 65536

Description

Set this variable to specify the PSP value.

NOTES

- *If this variable is not defined, the PSP port value is calculated automatically. This is the recommended mode of operation.*

I_MPI_USE_RENDEZVOUS_RDMA_WRITE

Turn on/off the use of rendezvous RDMA Write protocol instead of the default RDMA Read protocol.

Syntax

`I_MPI_USE_RENDEZVOUS_RDMA_WRITE=<arg>`

Arguments

`<arg>`	Binary indicator
`enable, yes, on, 1`	Turn the RDMA Write rendezvous protocol on
`disable, no, off, 0`	Turn the RDMA Write rendezvous protocol off. This is the default state

Description

Set this variable to select RDMA Write based rendezvous protocol.

Certain DAPL* providers have slow RDMA Read implementation on certain platforms. Switching on the rendezvous protocol based on RDMA Write operation may increase performance in these cases.

I_MPI_RDMA_USE_EVD_FALLBACK

Turn on/off the Event Dispatcher (EVD) based polling fallback path.

Syntax

`I_MPI_RDMA_USE_EVD_FALLBACK=<arg>`

Arguments

`<arg>`	Binary indicator
`enable, yes, on, 1`	Turn the EVD based fallback on
`disable, no, off, 0`	Turn the EVD based fallback off. This is the default state

Description

Set this variable to use DAPL* Event Dispatcher (EVD) for detecting incoming messages.

Use this method instead of the default method of buffer polling if the DAPL* provider does not guarantee the delivery of the transmitted data in order from low to high addresses.

NOTES

- *Note that the EVD path is typically substantially slower than the default algorithm.*

I_MPI_USE_DYNAMIC_CONNECTIONS

Turn on/off the dynamic connection establishment.

Syntax

`I_MPI_USE_DYNAMIC_CONNECTIONS=<arg>`

Arguments

<arg>	Binary indicator
enable, yes, on, 1	Turn the dynamic connection establishment on
disable, no, off, 0	Turn the dynamic connection establishment off. This is the default state

Description

Set this variable to control dynamic connection establishment.

If this mode is enabled, connections are established upon first communication between each pair of processes. In the default, static connection establishment mode, all connections are established upfront.

I_MPI_DAPL_CONNECTION_TIMEOUT

Specify DAPL* connection timeout.

Syntax

`I_MPI_DAPL_CONNECTION_TIMEOUT=<value>`

Arguments

<value>	Defines DAPL* connection timeout value in microseconds
> 0	Default value is infinite

Description

Set this variable to specify timeout for DAPL* connection establishment operations.

NOTES

- *If this variable is not defined, infinite timeout is used. This is the recommended mode of operation.*

Collective Operation Control

I_MPI_FAST_COLLECTIVES

Turn on/off the optimization of the collective operations.

Syntax

`I_MPI_FAST_COLLECTIVES=<arg>`

Arguments

<arg>	Binary indicator
enable, yes, on, 1	Turn the collective optimizations on
disable, no, off, 0	Turn the collective optimizations off. This is the default state

Description

Set this variable to controls optimization level of the collective operations.

The character of optimization depends upon internal package settings. All collective optimizations are turned off by default.

NOTES

- *If* `I_MPI_FAST_COLLECTIVES` *is turned on, then all other settings related to the collective operations (see* `I_MPI_BCAST_NUM_PROCS`, `I_MPI_BCAST_MSG`*, and so on) are not observed directly, because more suitable algorithms are chosen automatically in this case.*
- *Some optimizations of the collective operations may lead to violation of the MPI recommendation regarding the order of execution of the collective operations. Therefore results obtained in two different runs may differ depending on the process layout with respect to the processors and certain other factors.*
- *Some optimizations controlled by this variable may have an experimental character. In case of failure, turn the collective optimizations off and repeat the run.*

I_MPI_BCAST_NUM_PROCS

I_MPI_BCAST_MSG

Control `MPI_Bcast` algorithm thresholds.

Syntax

`I_MPI_BCAST_NUM_PROCS=`*`<nproc>`*

`I_MPI_BCAST_MSG=`*`<nbytes1,nbytes2>`*

Arguments

`<nproc>`	Defines the MPI_Bcast number of processes algorithm threshold
`> 0`	The default value is 8

`<nbytes1,nbytes2>`	Defines the MPI_Bcast buffer size algorithm thresholds in bytes
`> 0` `nbytes2 >= nbytes1`	The default value is 12288,524288

Description

Set these variables to control selection of the `MPI_Bcast` algorithms according to the following scheme:

1. The first algorithm is selected if the message size is below *`<nbytes1>`*, or the number of processes in the operation is below *`<nproc>`*.
2. The second algorithm is selected if the message size lies between *`<nbytes1>`* and *`<nbytes2>`*, and the number of processes in the operation is a power of two.
3. The third algorithm is selected otherwise.

I_MPI_ALLTOALL_NUM_PROCS

I_MPI_ALLTOALL_MSG

Control `MPI_Alltoall` algorithm thresholds.

Syntax

`I_MPI_ALLTOALL_NUM_PROCS=<nproc>`

`I_MPI_ALLTOALL_MSG=<nbytes1,nbytes2>`

Arguments

<nproc>	Defines the MPI_Alltoall number of processes algorithm thresholds
> 0	The default value is 8

<nbytes1,nbytes2>	Defines the MPI_Alltoall buffer size algorithm thresholds in bytes
> 0 nbytes2 >= nbytes1	The default value is 256,32768

Description

Set these variables to control selection of the `MPI_Alltoall` algorithms according to the following scheme:

1. The first algorithm is selected if the message size is below *<nbytes1>*, and the number of processes in the operation is not less than *<nproc>*.
2. The second algorithm is selected if the message size lies between *<nbytes1>* and *<nbytes2>*, or if the message size lies below *<nbytes1>* and the number of processes in the operation is less than *<nproc>*.
3. The third algorithm is selected otherwise.

I_MPI_ALLGATHER_MSG

Control `MPI_Allgather` algorithm thresholds.

Syntax

`I_MPI_ALLGATHER_MSG=<nbytes1,nbytes2>`

Arguments

<nbytes1,nbytes2>	Defines the MPI_Allgather buffer size algorithm thresholds in bytes
> 0 nbytes2 >= nbytes1	The default value is 81920,524288

Description

Set this variable to control selection of the `MPI_Allgather` algorithms according to the following scheme:

1. The first algorithm is selected if the message size lies below *<nbytes2>* and the number of processes in the operation is a power of two.
2. The second algorithm is selected if the message size lies below *<nbytes1>* and number of processes in the operation is not a power of two.

3. The third algorithm is selected otherwise.

I_MPI_ALLREDUCE_MSG

Control `MPI_Allreduce` algorithm thresholds.

Syntax

`I_MPI_ALLREDUCE_MSG=<nbytes>`

Arguments

<nbytes>	Defines the MPI_Allreduce buffer size algorithm threshold in bytes
> 0	The default value is 2048

Description

Set this variable to control selection of the `MPI_Allreduce` algorithms according to the following scheme:

1. The first algorithm is selected if the message size lies below *<nbytes>*, or the reduction operation is user-defined, or the count argument is less than the nearest power of two less than or equal to the number of processes.
2. The second algorithm is selected otherwise.

I_MPI_REDUCE_MSG

Control `MPI_Reduce` algorithm thresholds.

Syntax

`I_MPI_REDUCE_MSG=<nbytes>`

Arguments

<nbytes>	Defines the MPI_Reduce buffer size protocol threshold in bytes
> 0	The default value is 2048

Description

Set this variable to control selection of the `MPI_Reduce` algorithms according to the following scheme:

1. The first algorithm is selected if the message size lies above *<nbytes>*, the reduction operation is not user defined, and the count argument is not less than the nearest power of two less than or equal to the number of processes.
2. The second algorithm is selected otherwise.

I_MPI_SCATTER_MSG

Control `MPI_Scatter` algorithm thresholds.

Syntax

`I_MPI_SCATTER_MSG=<nbytes>`

Arguments

<nbytes>	Defines the MPI_Scatter buffer size algorithm threshold in bytes
> 0	The default value is 2048

Description

Set this variable to control selection of the `MPI_Scatter` algorithms according to the following scheme:

1. The first algorithm is selected on intercommunicators if the message size lies above `<nbytes>`.
2. The second algorithm is selected otherwise.

I_MPI_GATHER_MSG

Control `MPI_Gather` algorithm thresholds.

Syntax

`I_MPI_GATHER_MSG=<nbytes>`

Arguments

`<nbytes>`	Defines the MPI_Gather buffer size algorithm threshold in bytes
`> 0`	The default value is 2048

Description

Set this variable to control selection of the `MPI_Gather` algorithms according to the following scheme:

1. The first algorithm is selected on intercommunicators if the message size lies above `<nbytes>`.
2. The second algorithm is selected otherwise.

I_MPI_REDSCAT_MSG

Control `MPI_Reduce_scatter` algorithm thresholds.

Syntax

`I_MPI_REDSCAT_MSG=<nbytes1,nbytes2>`

Arguments

`<nbytes1,nbytes2>`	Defines the MPI_Reduce_scatter buffer size algorithm threshold in bytes
`> 0` `nbytes2 >= nbytes1`	The default value is 512,524288

Description

Set this variable to control selection of the `MPI_Reduce_scatter` algorithms according to the following scheme:

1. The first algorithm is selected if the reduction operation is commutative and the message size lies below `<nbytes2>`.
2. The second algorithm is selected if the reduction operation is commutative and message size lies above `<nbytes2>`, or if the reduction operation is not commutative and the message size lies above `<nbytes1>`.
3. The third algorithm is selected otherwise.

Miscellaneous

I_MPI_TIMER_KIND

Select the timer used by the `MPI_Wtime` and `MPI_Wtick` calls.

Syntax

`I_MPI_TIMER_KIND=<timername>`

Arguments

<timername>	Defines timer type
`gettimeofday`	MPI_Wtime and MPI_Wtick functions will work through the function gettimeofday(2). This is a default value.
`rdtsc`	MPI_Wtime and MPI_Wtick functions will use the high resolution RDTSC timer

Description

Set this variable to select either the ordinary or RDTSC timer.

NOTES

- *The resolution of the default* `gettimeofday(2)` *timer may be insufficient on certain platforms.*