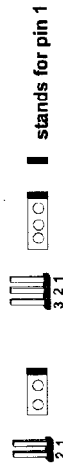
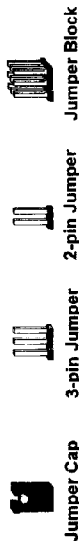


1). Set System Jumpers

Jumpers

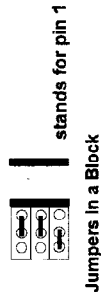
Jumpers are used to select the operation modes for your system. Some jumpers on the board have three metal pins with each pin representing a different function. To "set" a jumper, a black cap containing metal contacts is placed over the jumper pin/s according to the required configuration. A jumper is said to be "shorted" when the black cap has been placed on one or two of its pins. The types of jumpers used in this manual are shown below:



Jumpers are shown as above



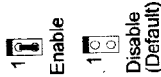
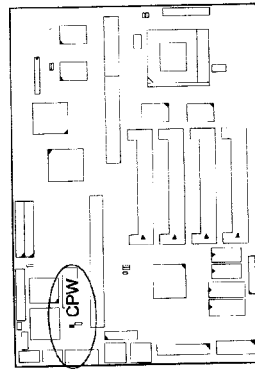
Jumper cap is shown as above



→ **NOTE : Users are not encouraged to change the jumper settings not listed in this manual. Changing the jumper settings improperly may adversely affect system performance.**

Clear Password: CPW

This jumper allows you to set the password configuration to "Enabled" or "Disabled". You may need to enable this jumper if you forget your password.



PS/2 Mouse Feature: MS_1 and MS_2

These two jumpers allow you to release the IRQ12 if you do not use the PS/2 mouse.

